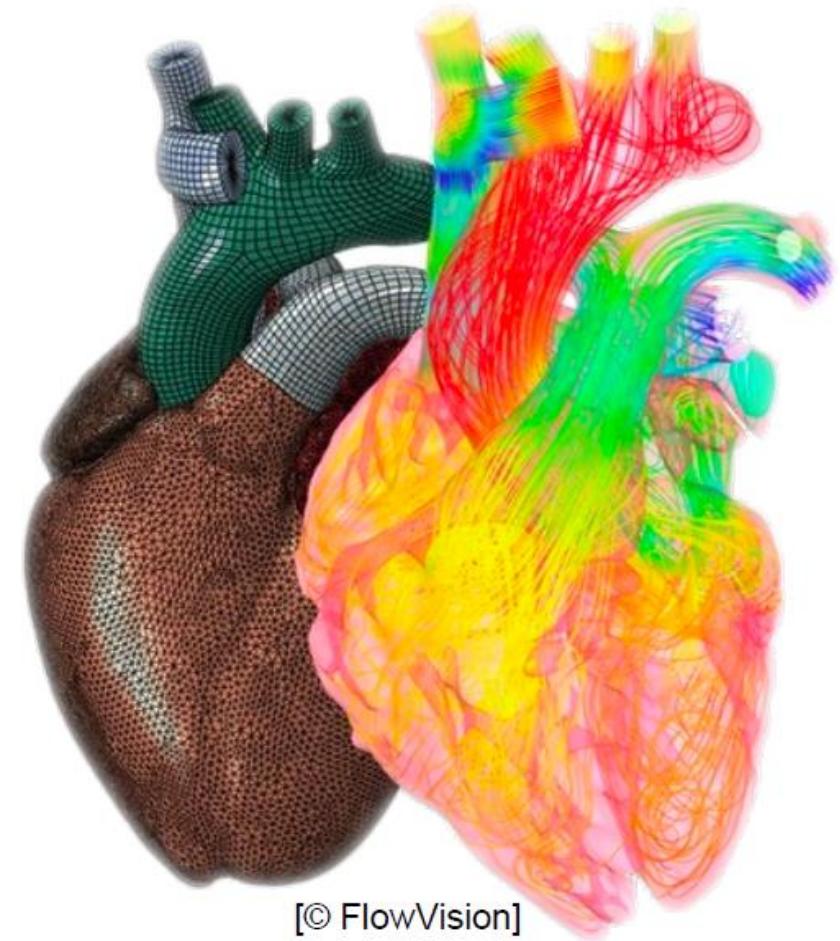
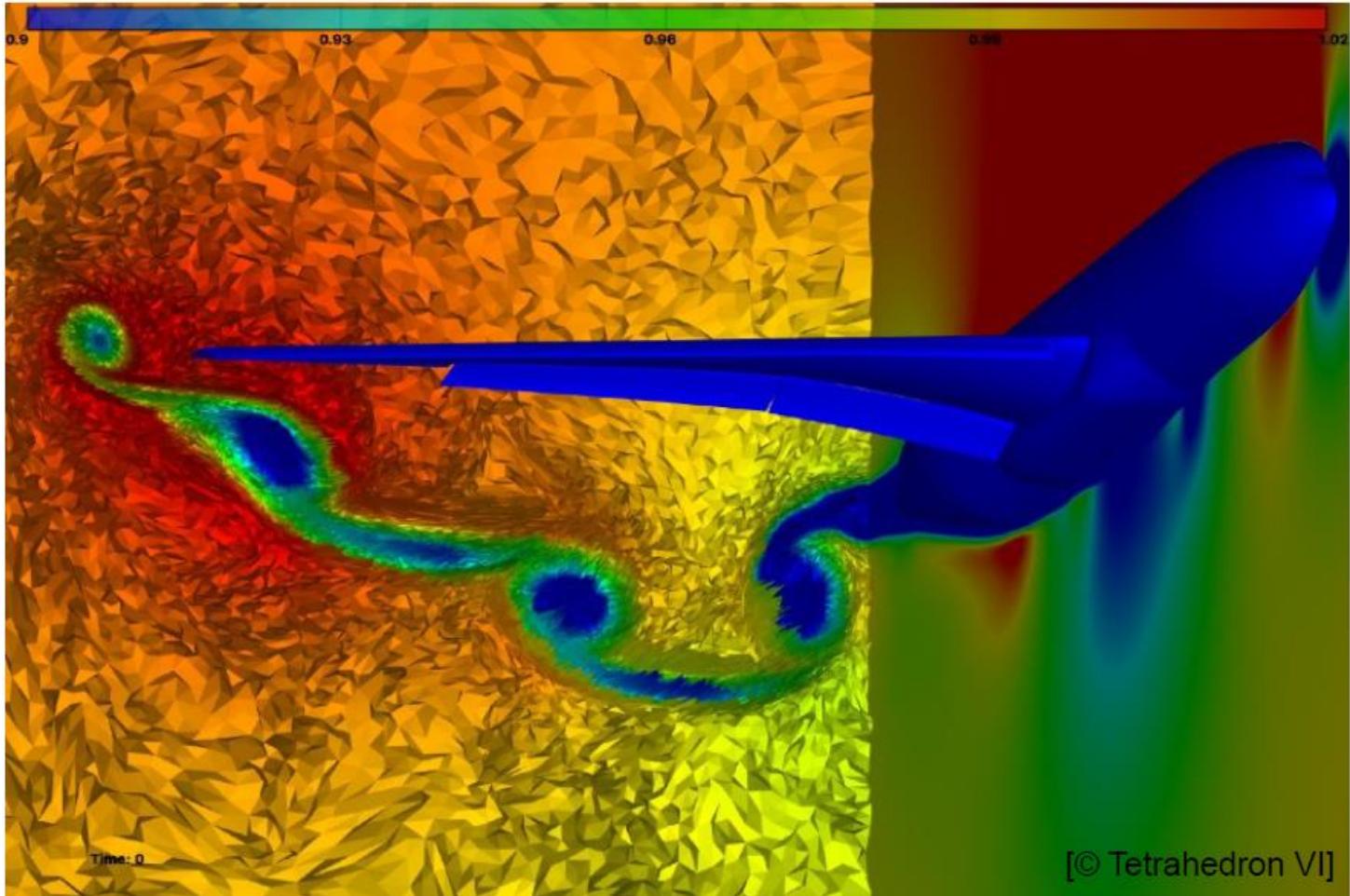


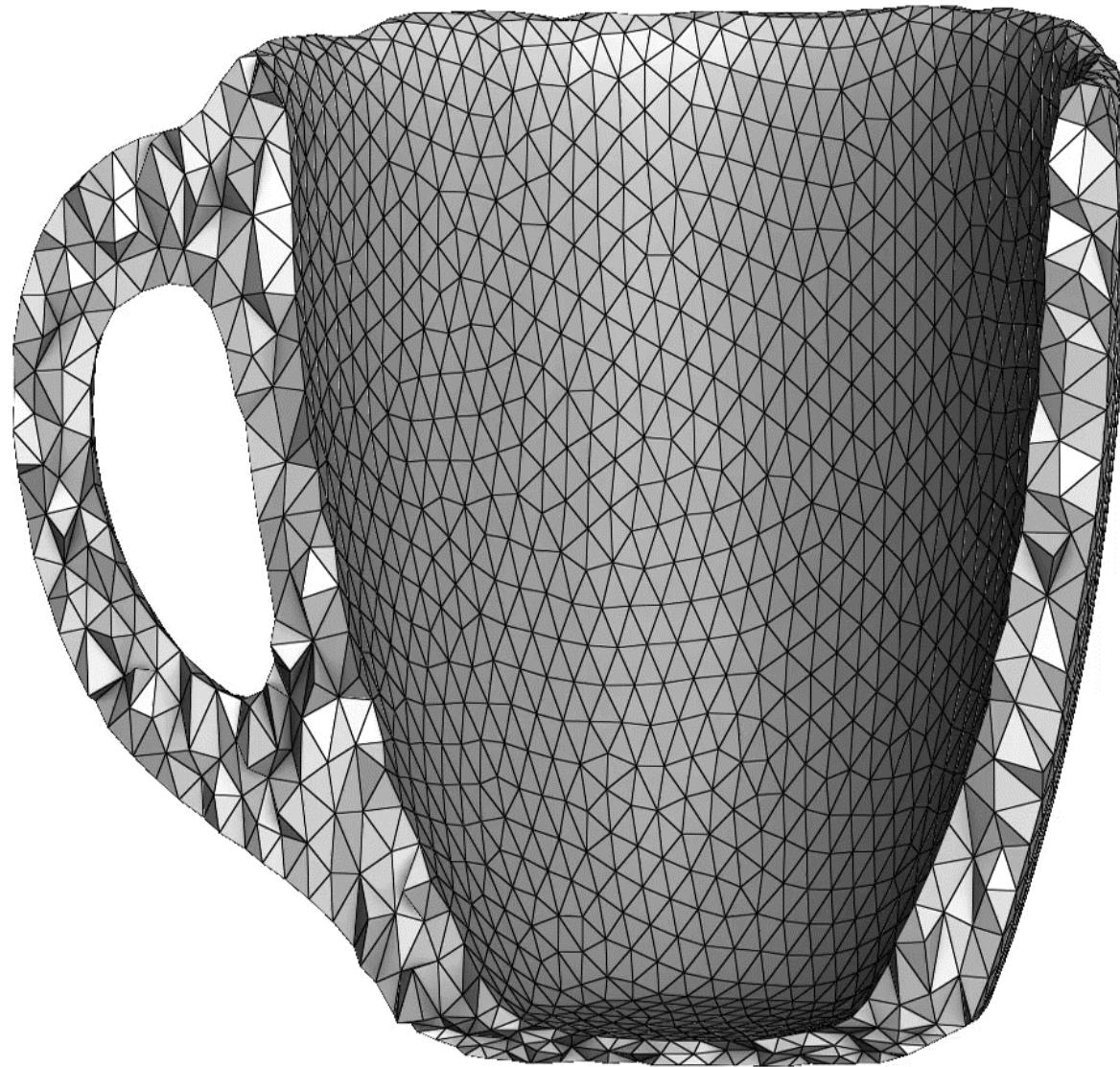
# Génération de maillage hexaédrique avec des Polycubes

François Protais

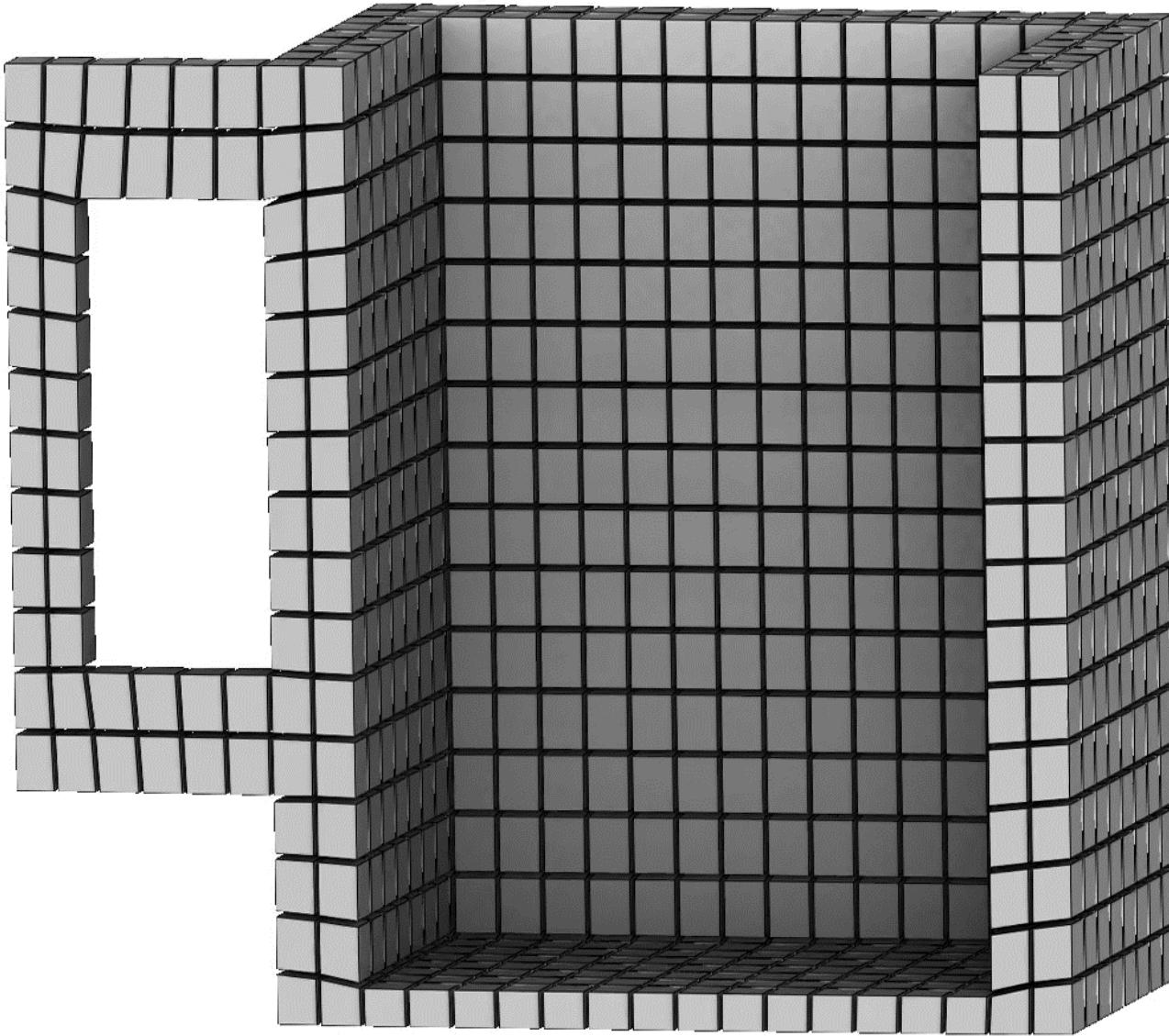
# Introduction



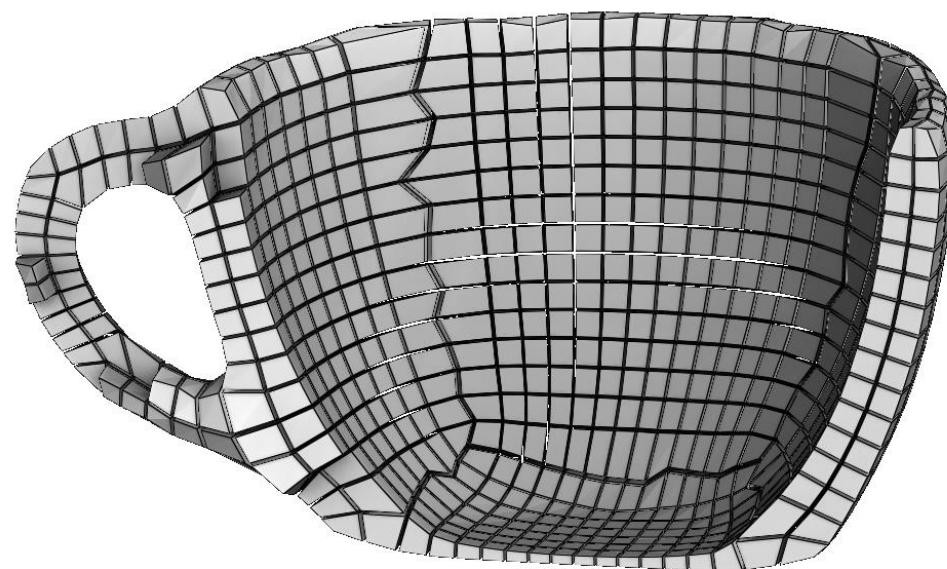
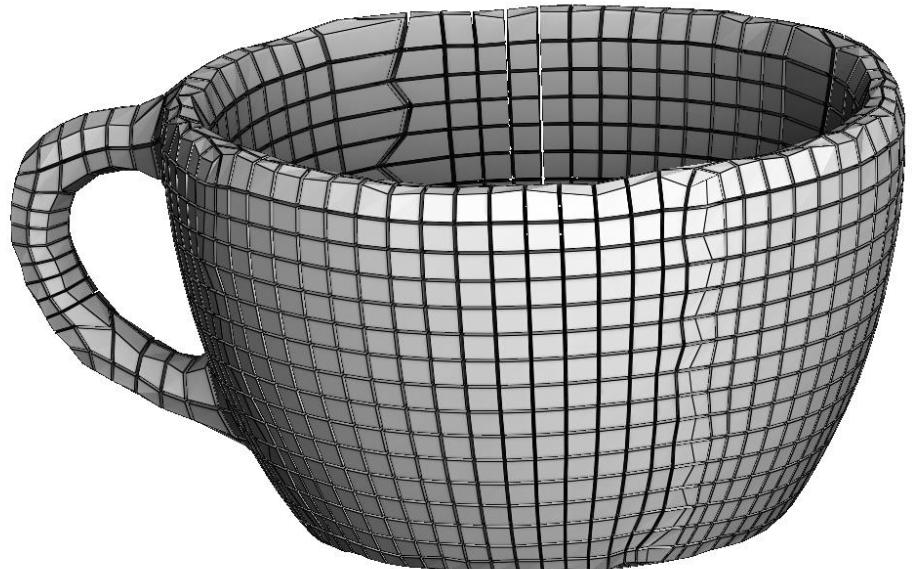
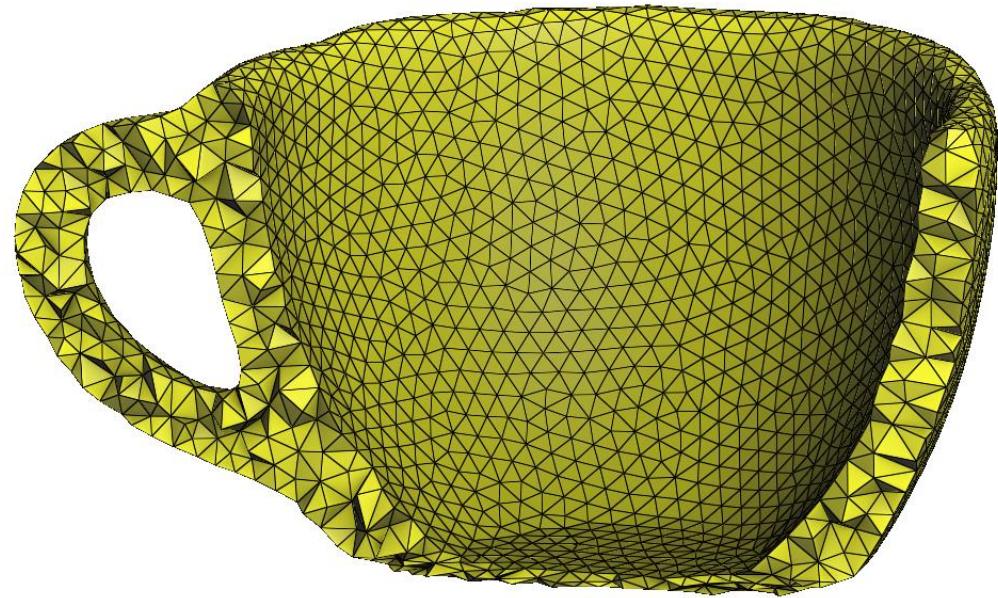
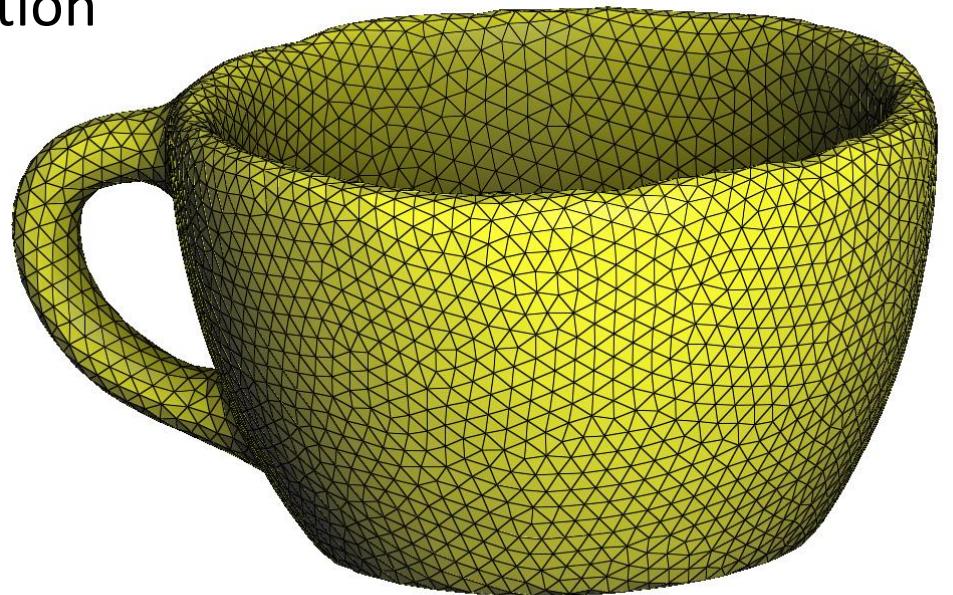
# Introduction



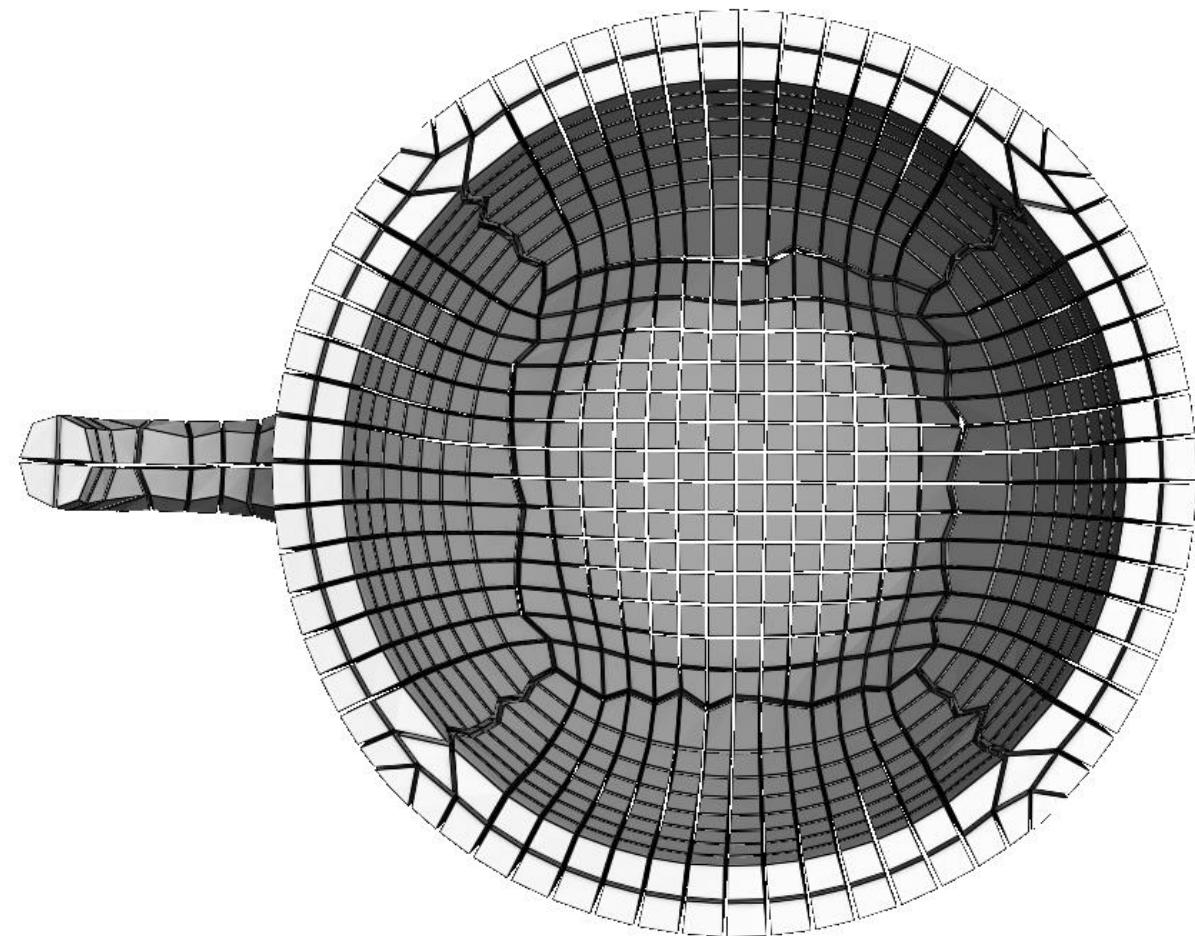
# Introduction



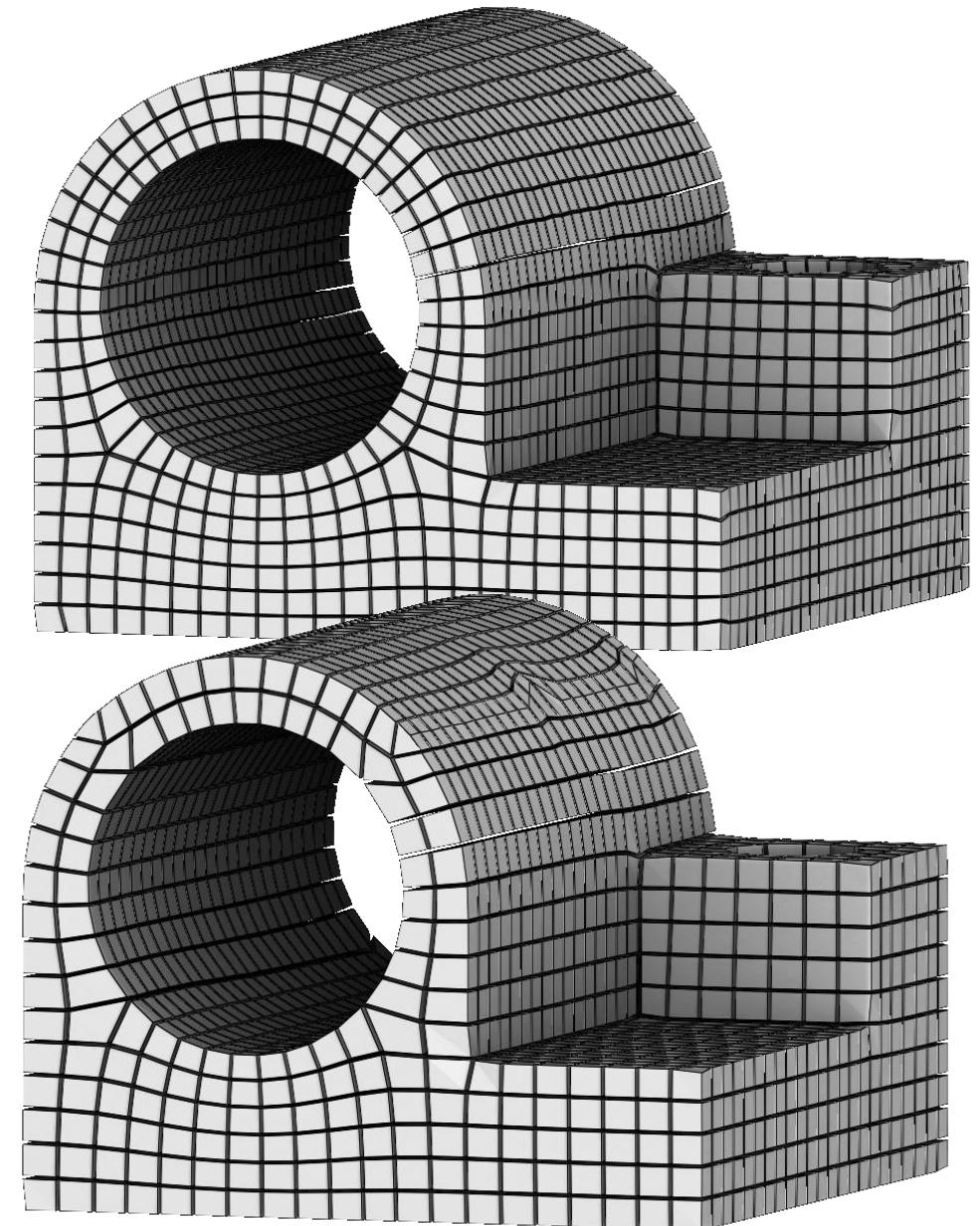
# Introduction



## Introduction – Défauts des polycubes

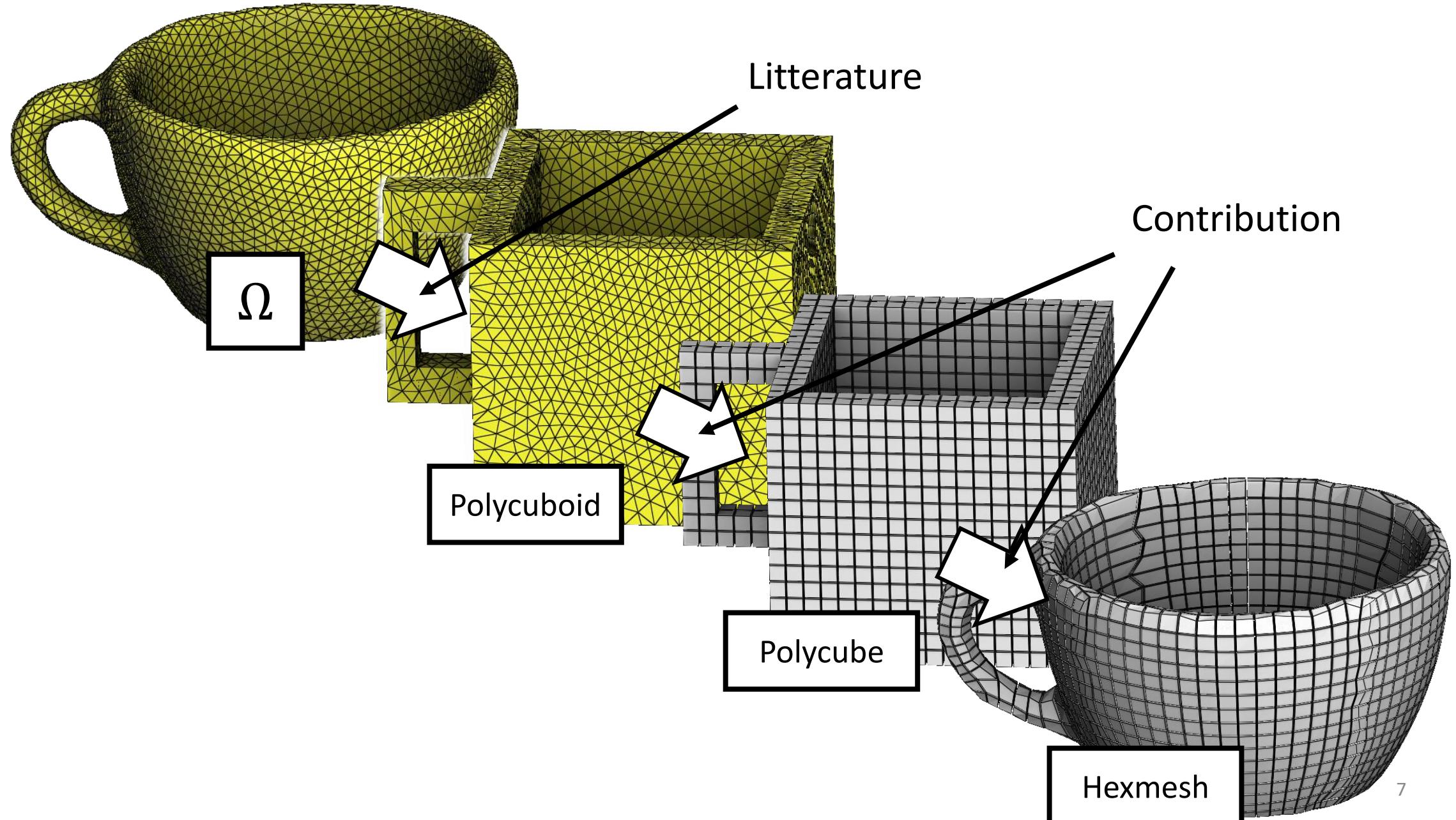


méthode Frame Field [Corman et Crane 2019]

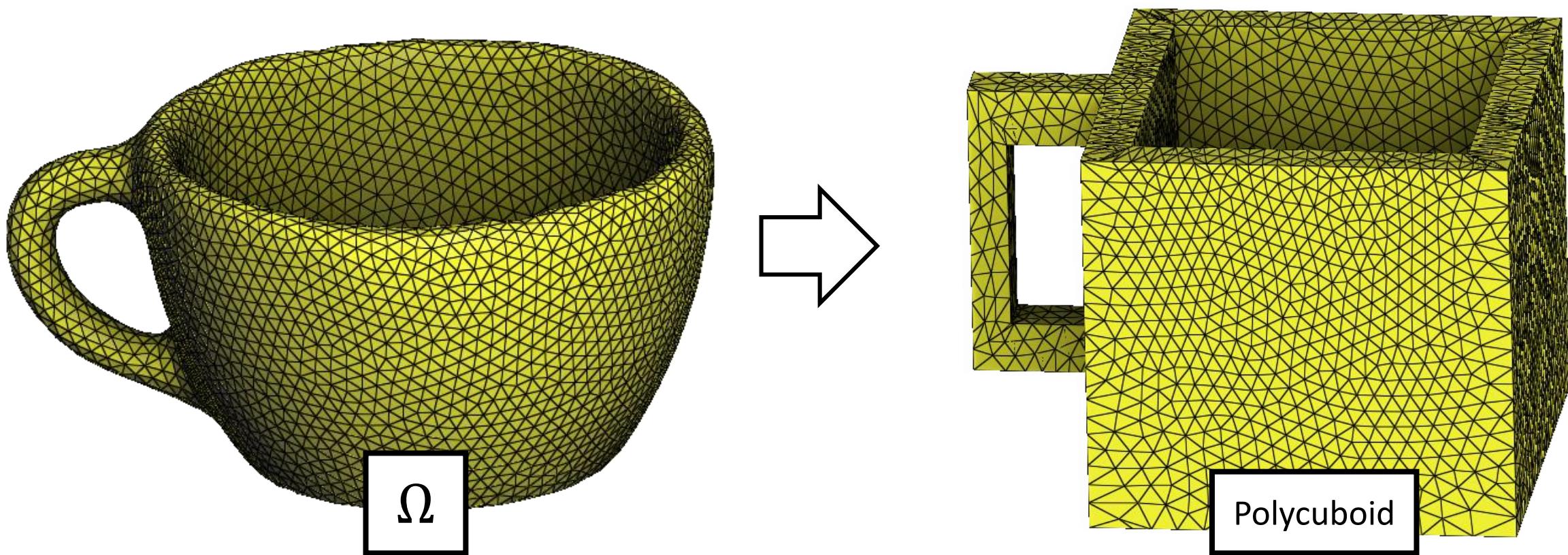


méthode Polycube [Us 2020]

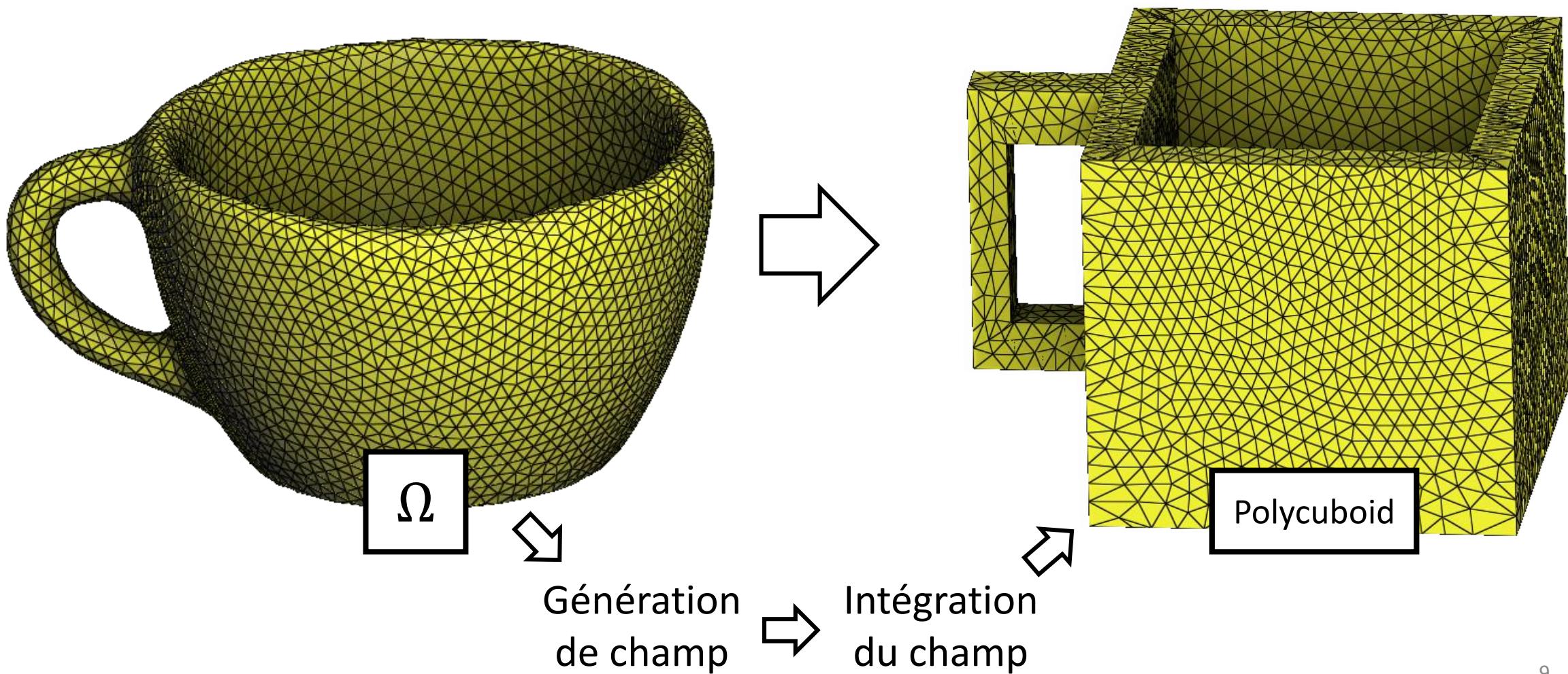
# Introduction – Polycube pipeline



# 1 - génération du Polycuboid

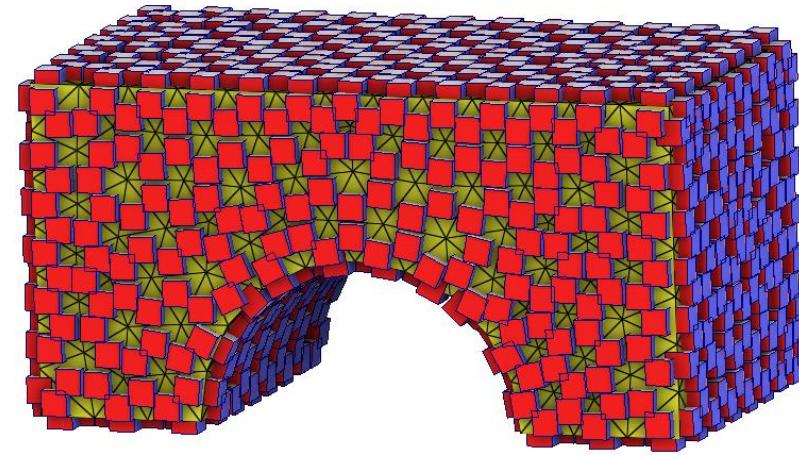
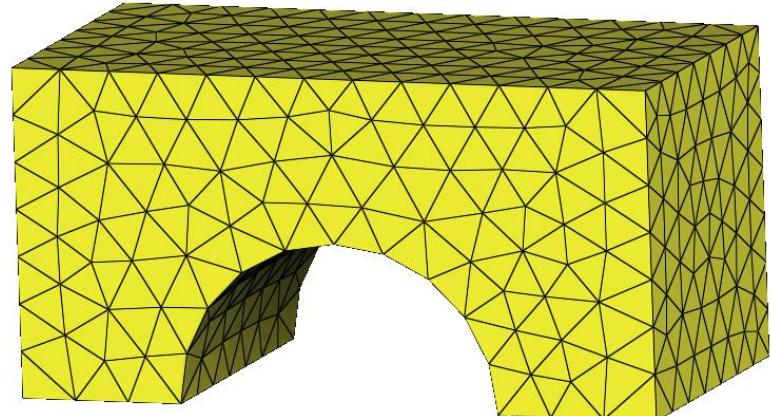


# 1 - génération du Polycuboid



# 1 - génération du Polycuboid

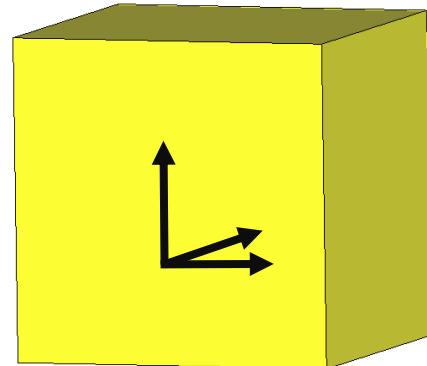
## a. Génération de champ



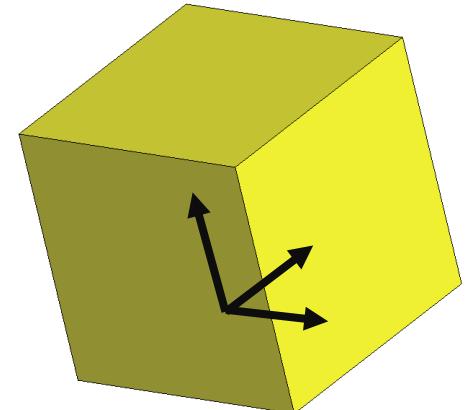
---

```
M = Id;  
for i = 1 → 5 do  
    Compute  $M_b$ ;  
     $\alpha = 1 - i/6$  ;  
     $M = \operatorname{argmin}_M \left\{ \alpha \int_{\Omega} \|\nabla M(x)\| dx + (1 - \alpha) \int_{\partial\Omega} \|M(x) - M_b(x)\| dx \right\}$ ;  
end
```

En fonction de  $M$

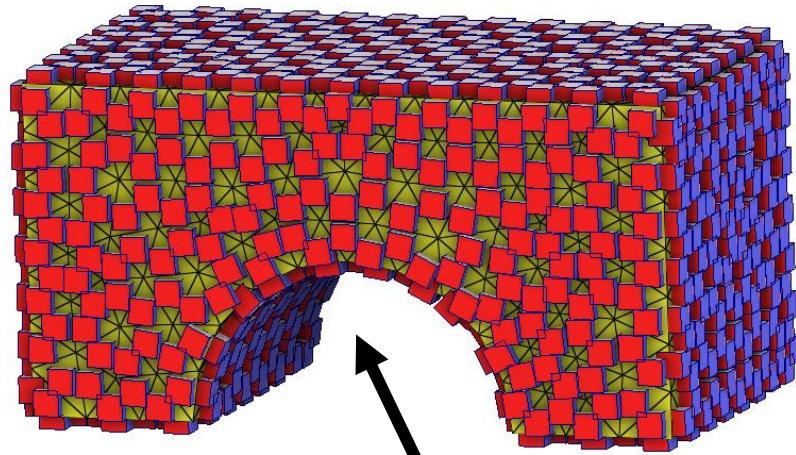
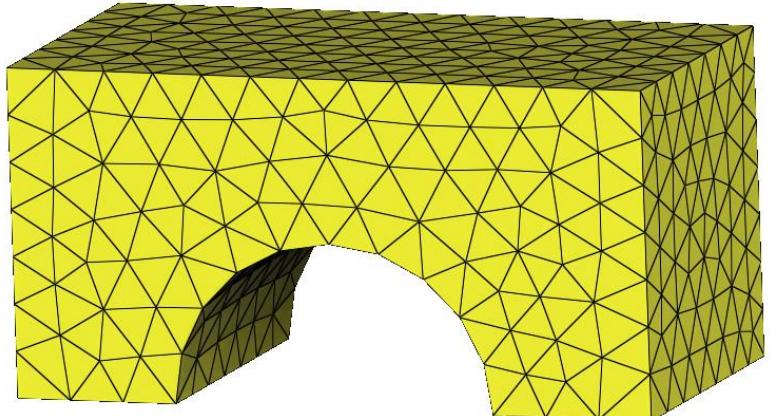


$M$



# 1 - génération du Polycuboid

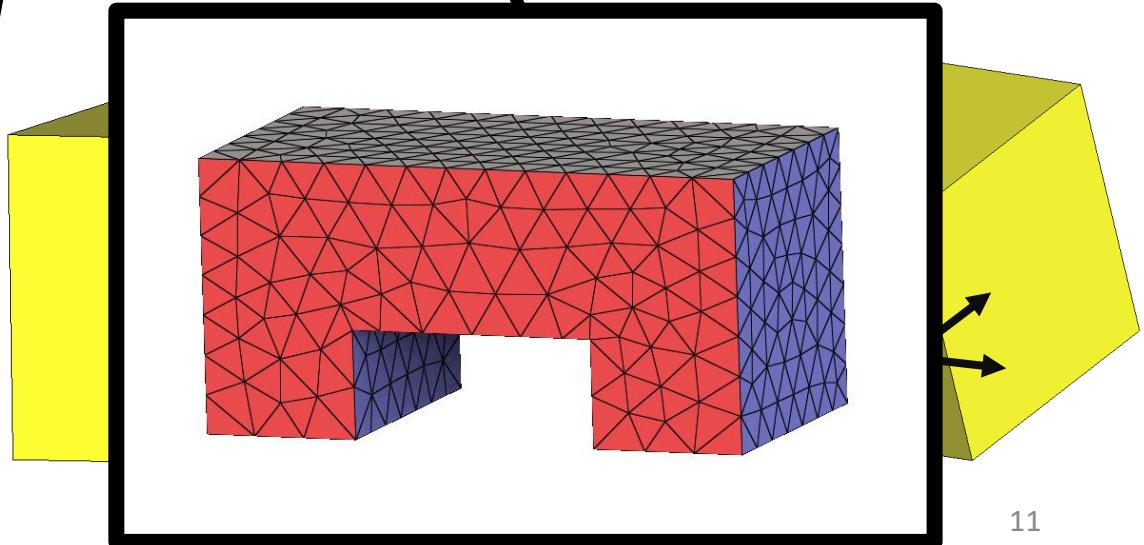
## a. Génération de champ



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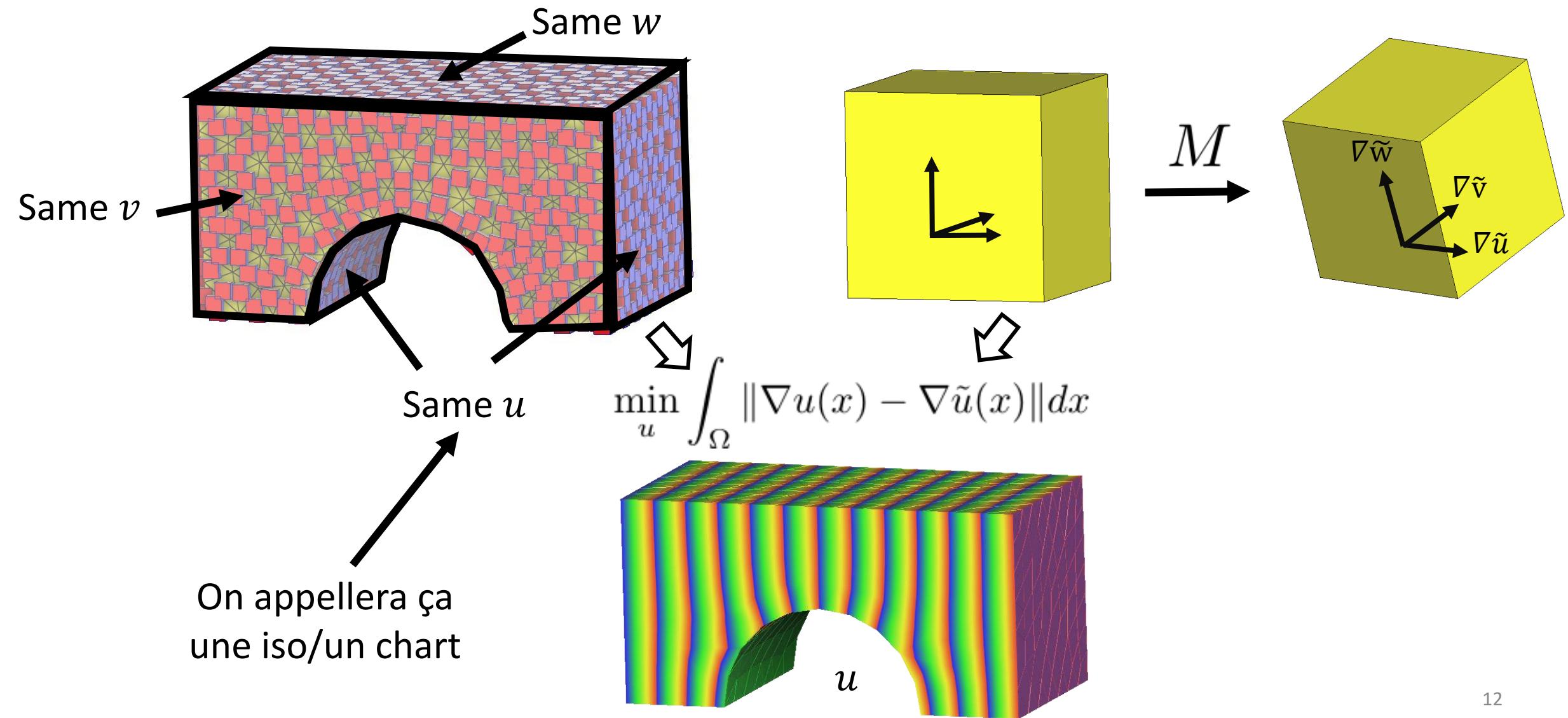
```
M = Id;  
for i = 1 → 5 do  
    Compute  $M_b$ ;  
     $\alpha = 1 - i/6$  ;  
     $M = \operatorname{argmin}_M \left\{ \alpha \int_{\Omega} \|\nabla M(x)\| dx + (1 - \alpha) \int_{\partial\Omega} \|M(x) - M_b(x)\| dx \right\}$ ;  
end
```

En fonction de  $M$



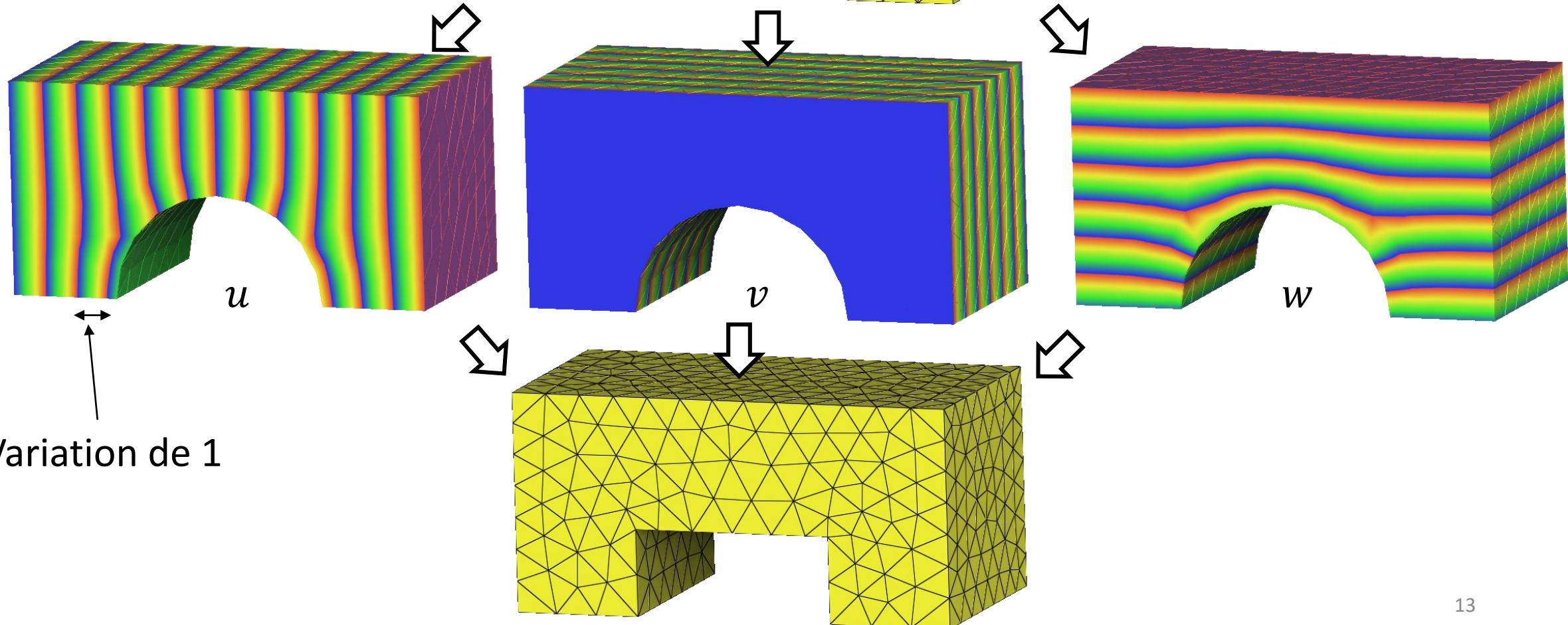
# 1 - génération du Polycuboid

## b. Intégration de champ



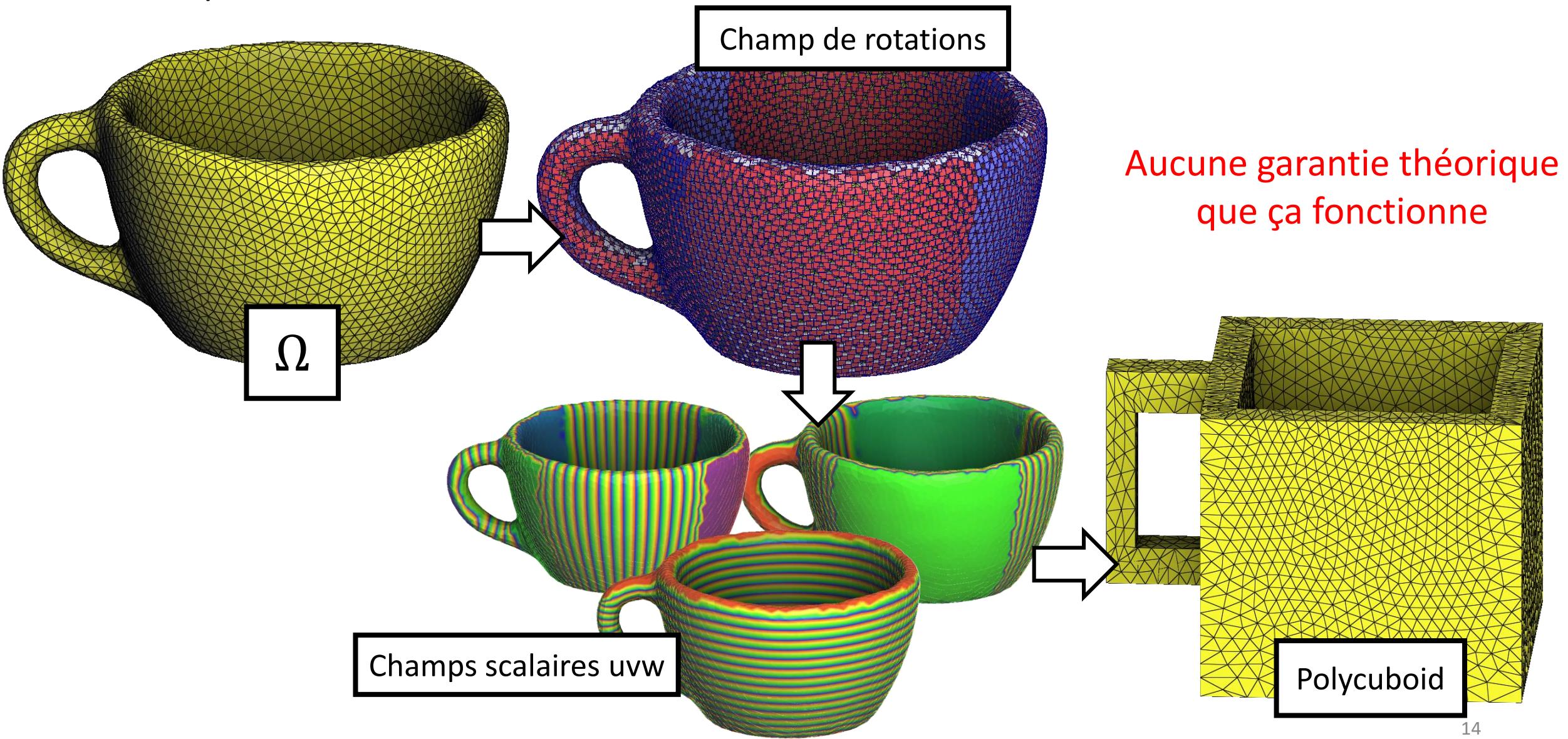
# 1 - génération du Polycuboid

## b. Intégration de champ

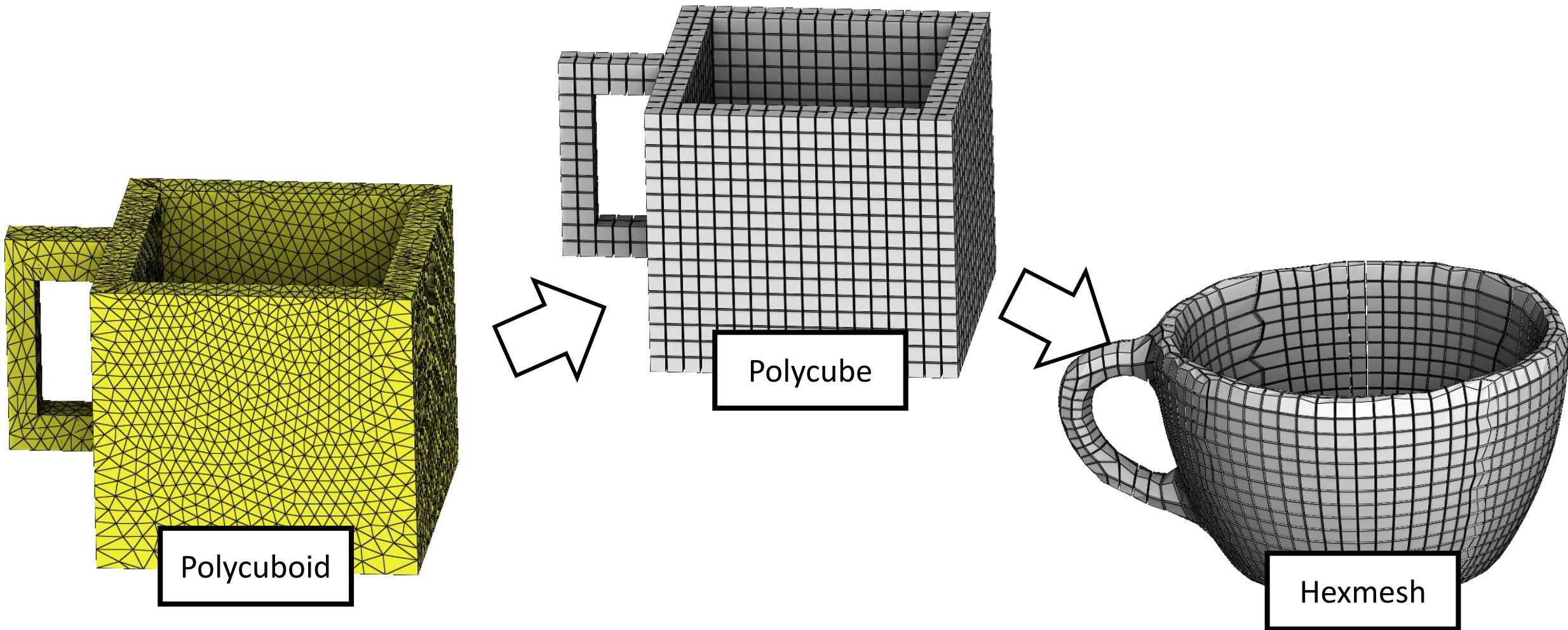


# 1 - génération du Polycuboid

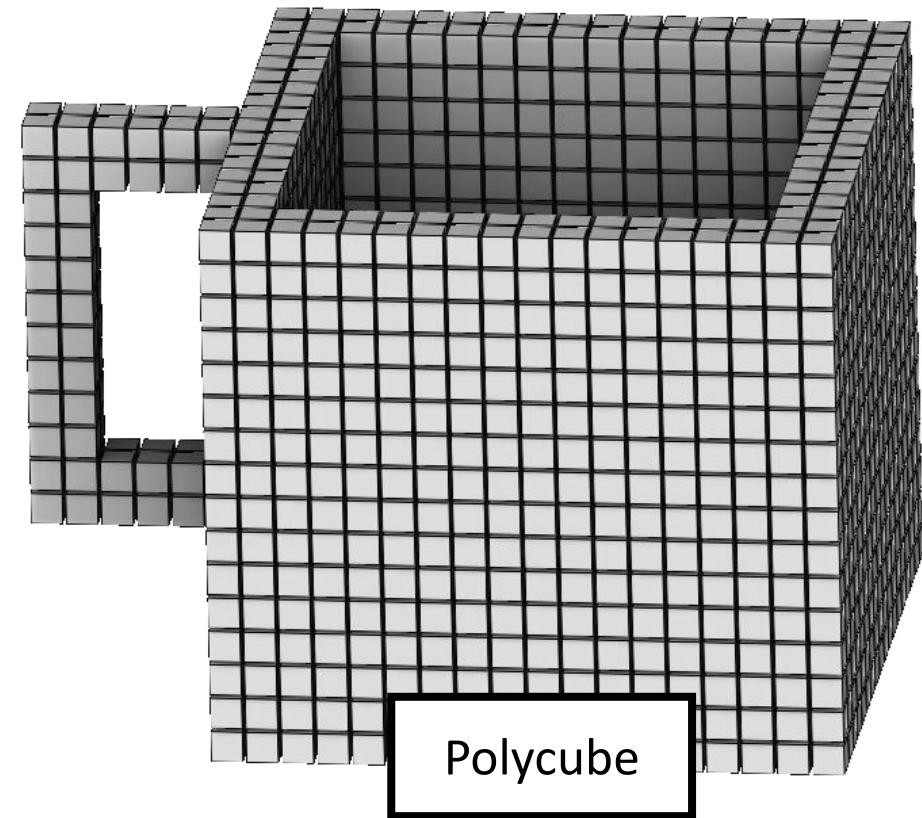
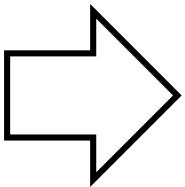
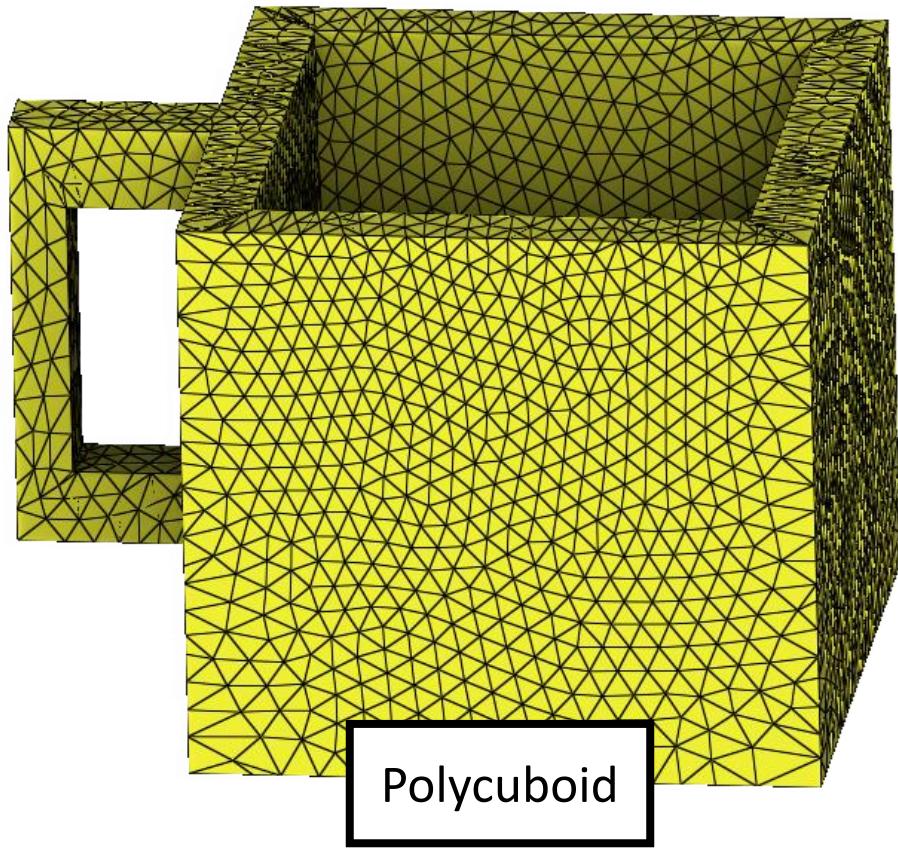
## c. Récapitulation



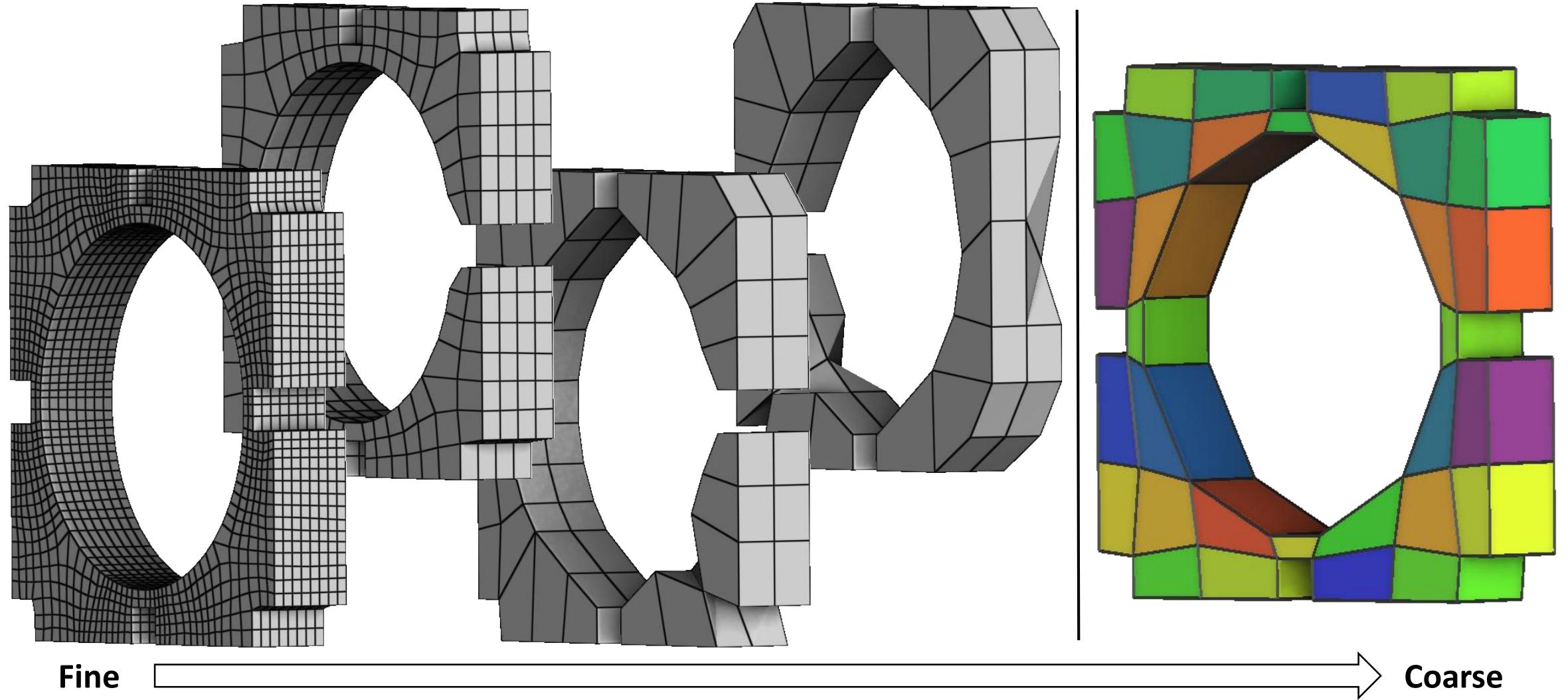
# 1 - Suite



## 2 - Quantization

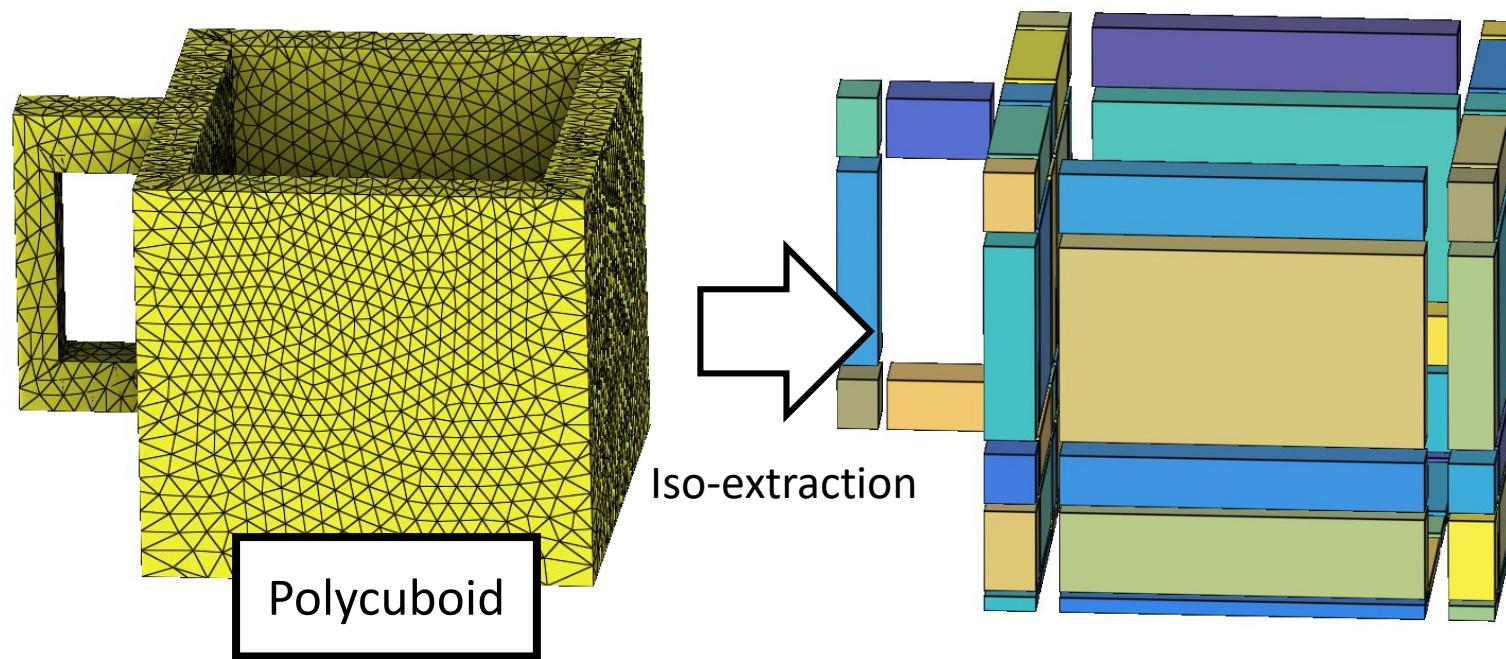


## 2 - Quantization



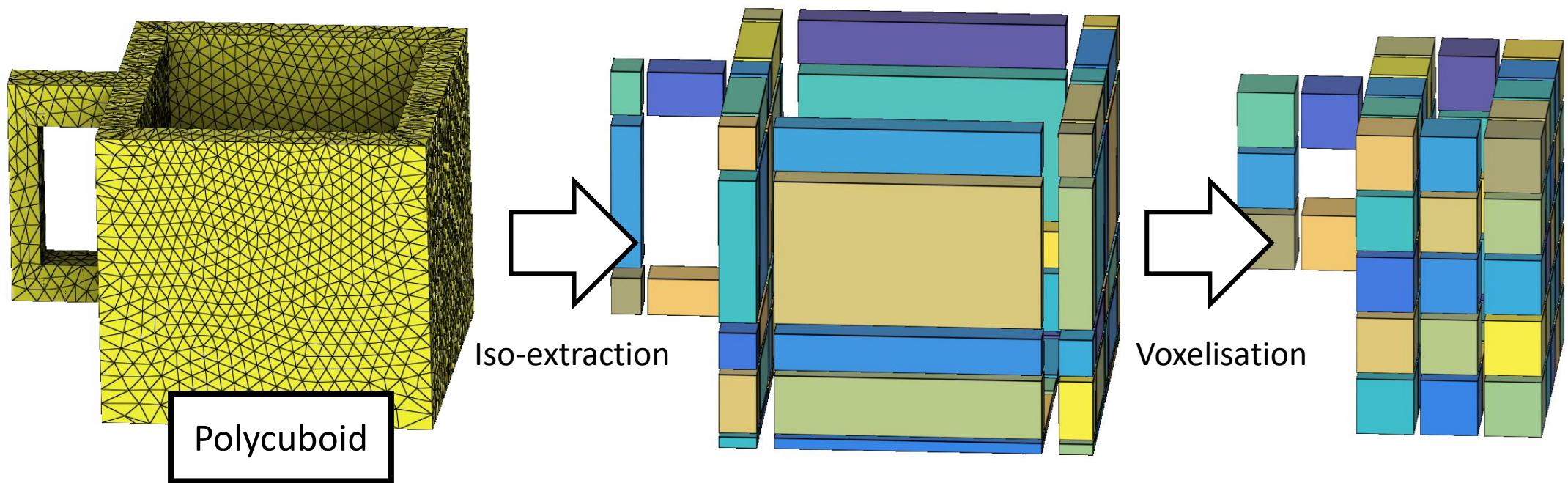
## 2 – Quantization

### a. Block extraction



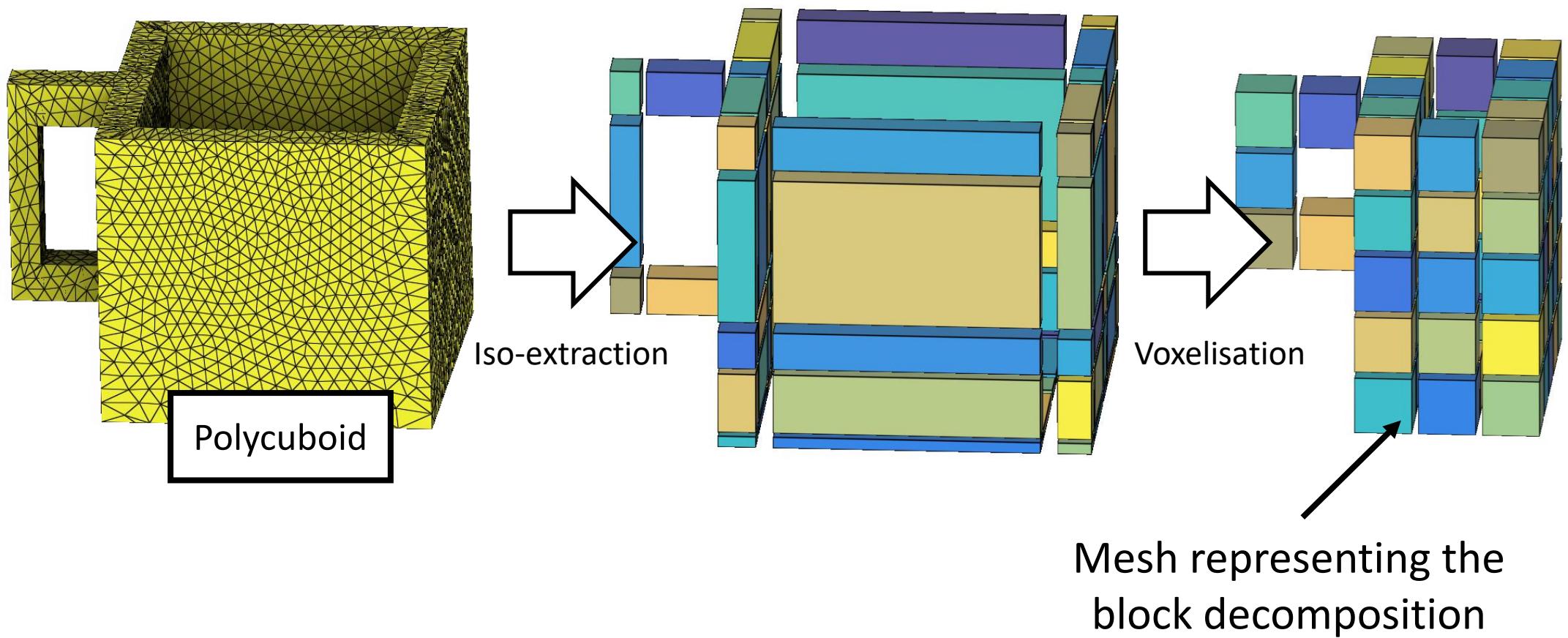
## 2 – Quantization

### a. Block extraction



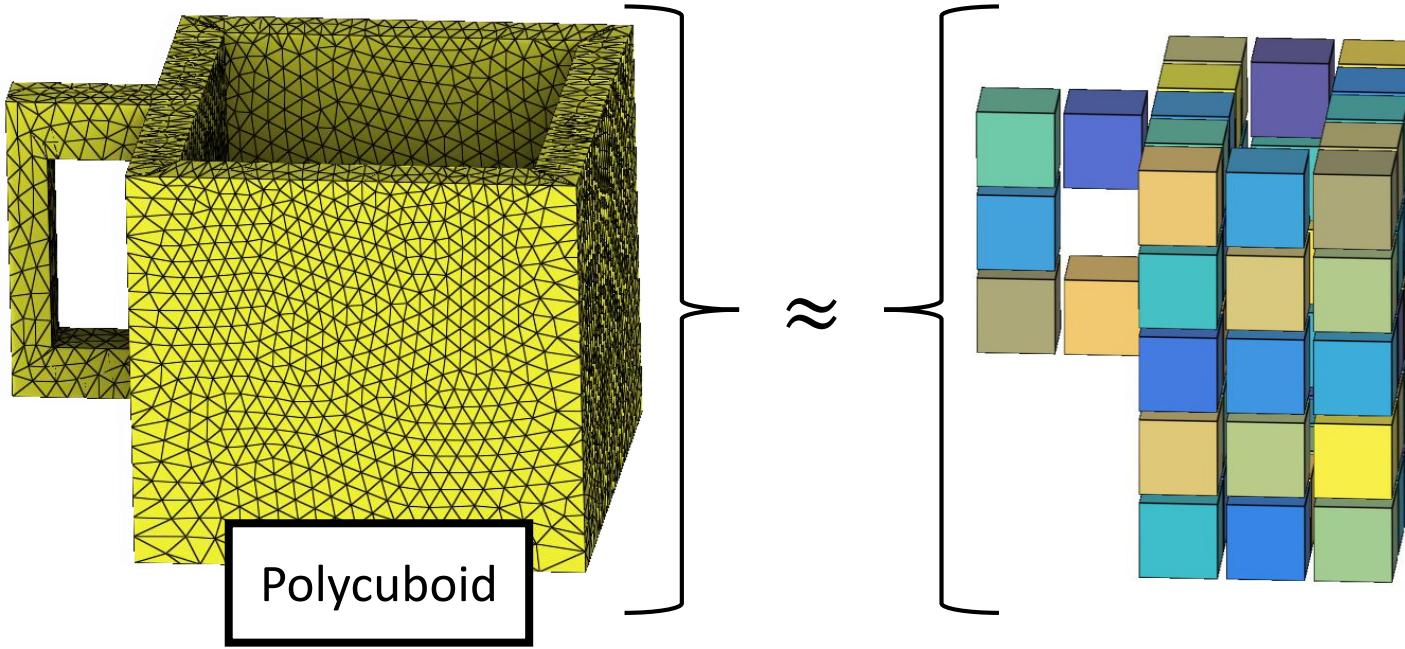
## 2 – Quantization

### a. Block extraction



## 2 – Quantization

### b. Size optimization

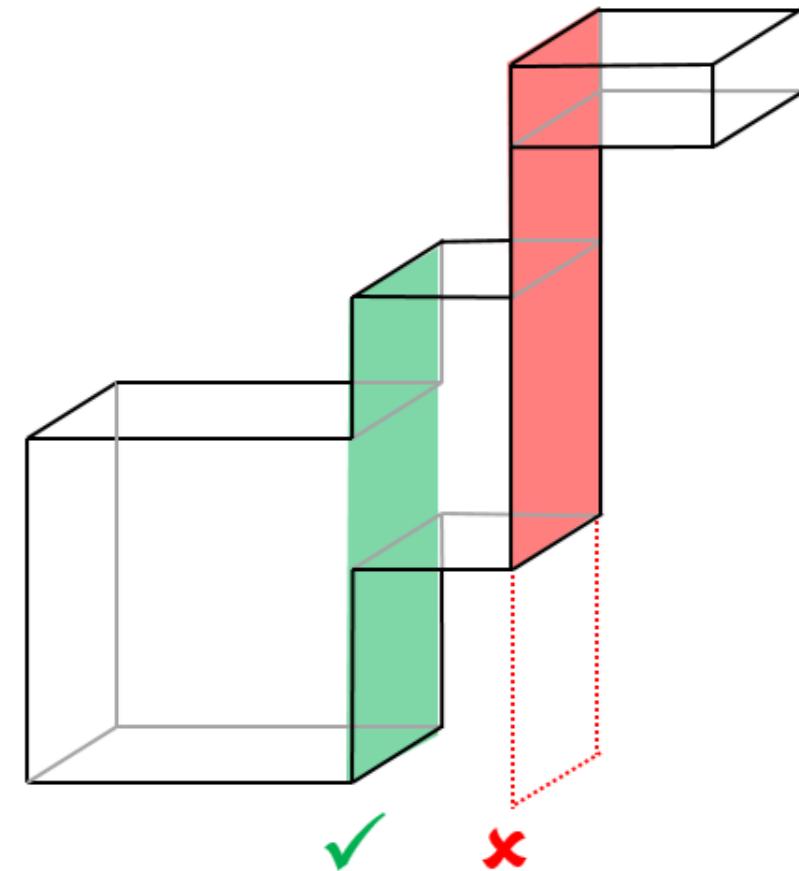
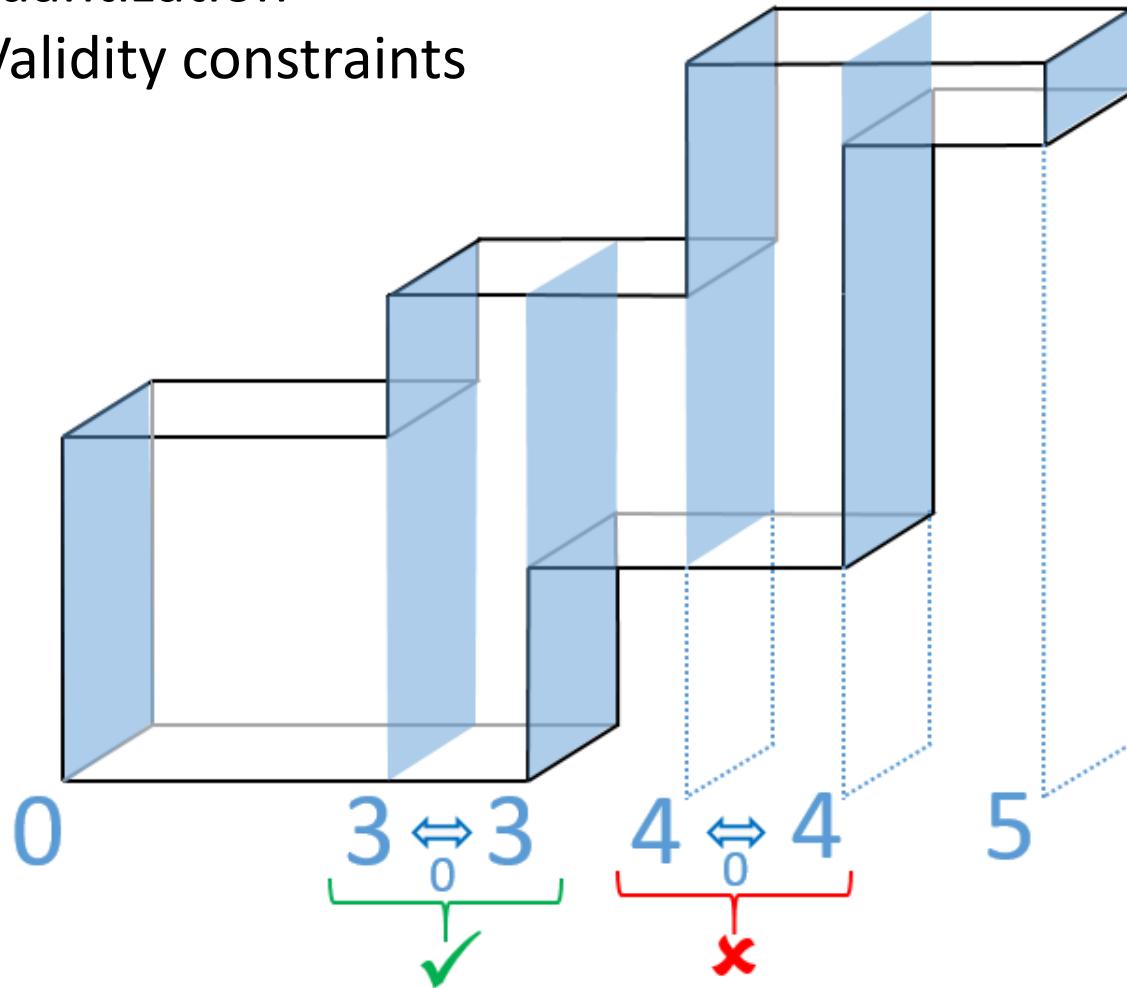


$$E = \sum_{\eta} \sum_{(i,j)} \#links \eta(i,j) \left| \left| \eta_i^f - \eta_j^f \right| - \left| \eta_i^o - \eta_j^o \right| \right| \quad \xleftarrow{\text{Positions des isos}}$$

On optimise la distorsion le long de segments présents dans les deux maillages

## 2 – Quantization

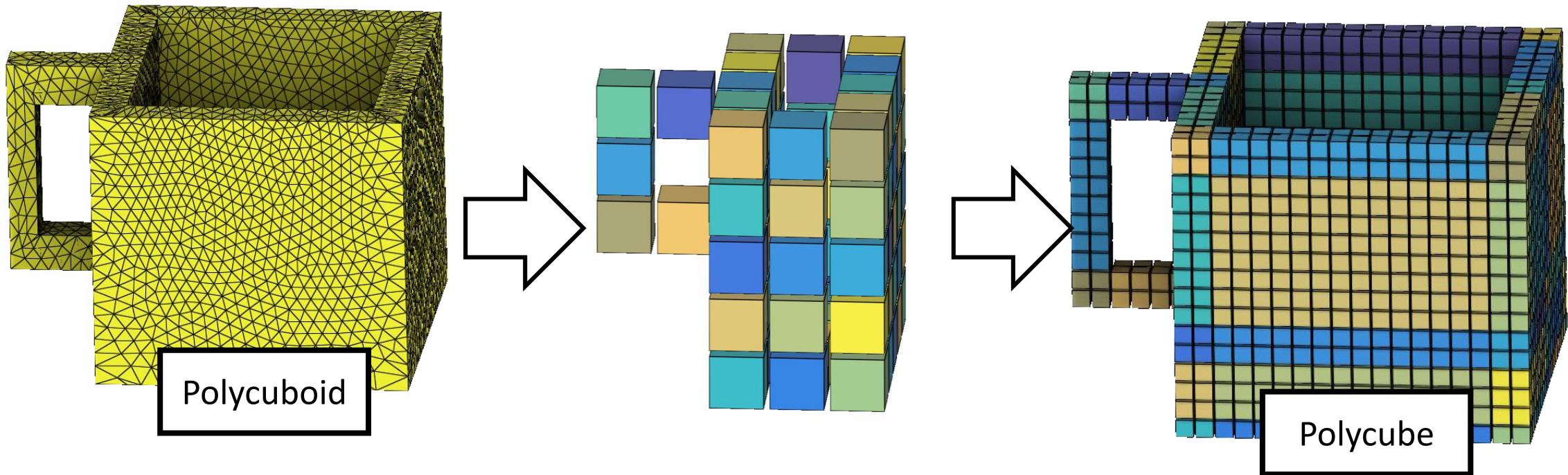
### c. Validity constraints



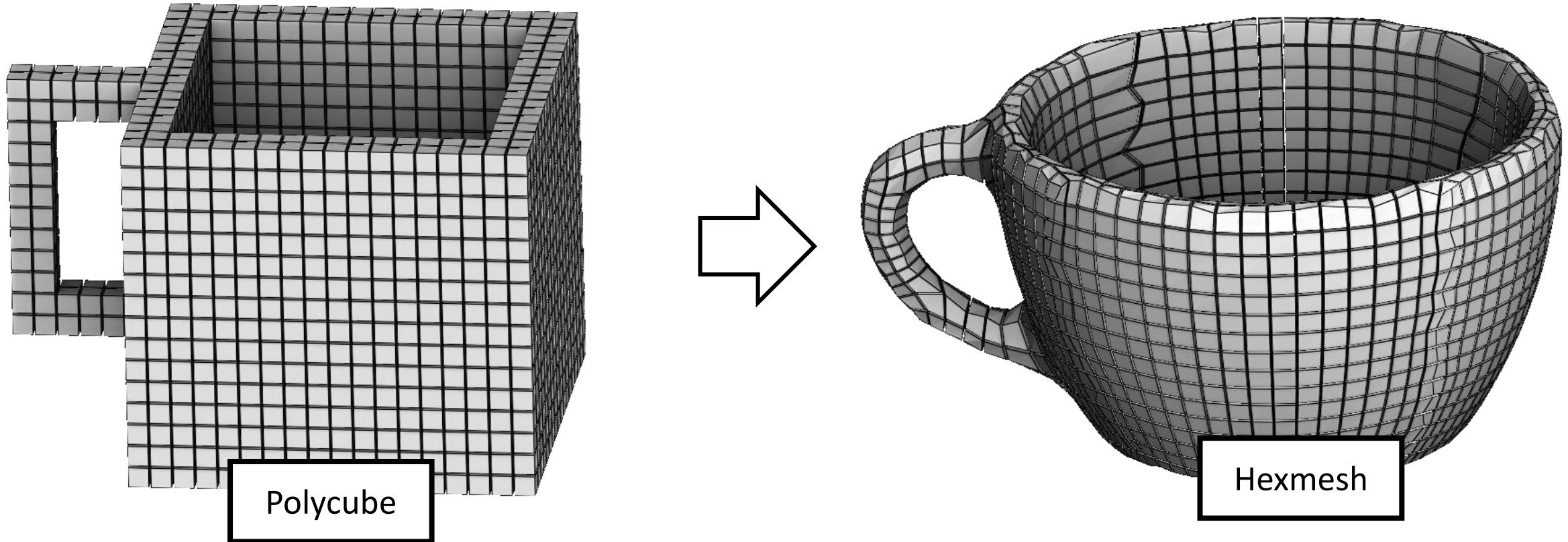
- [C1] On conserve une relation d'ordre faible
- [C2] « On ne doit pas écraser l'intérieur »

## 2 – Quantization

### d. Solving

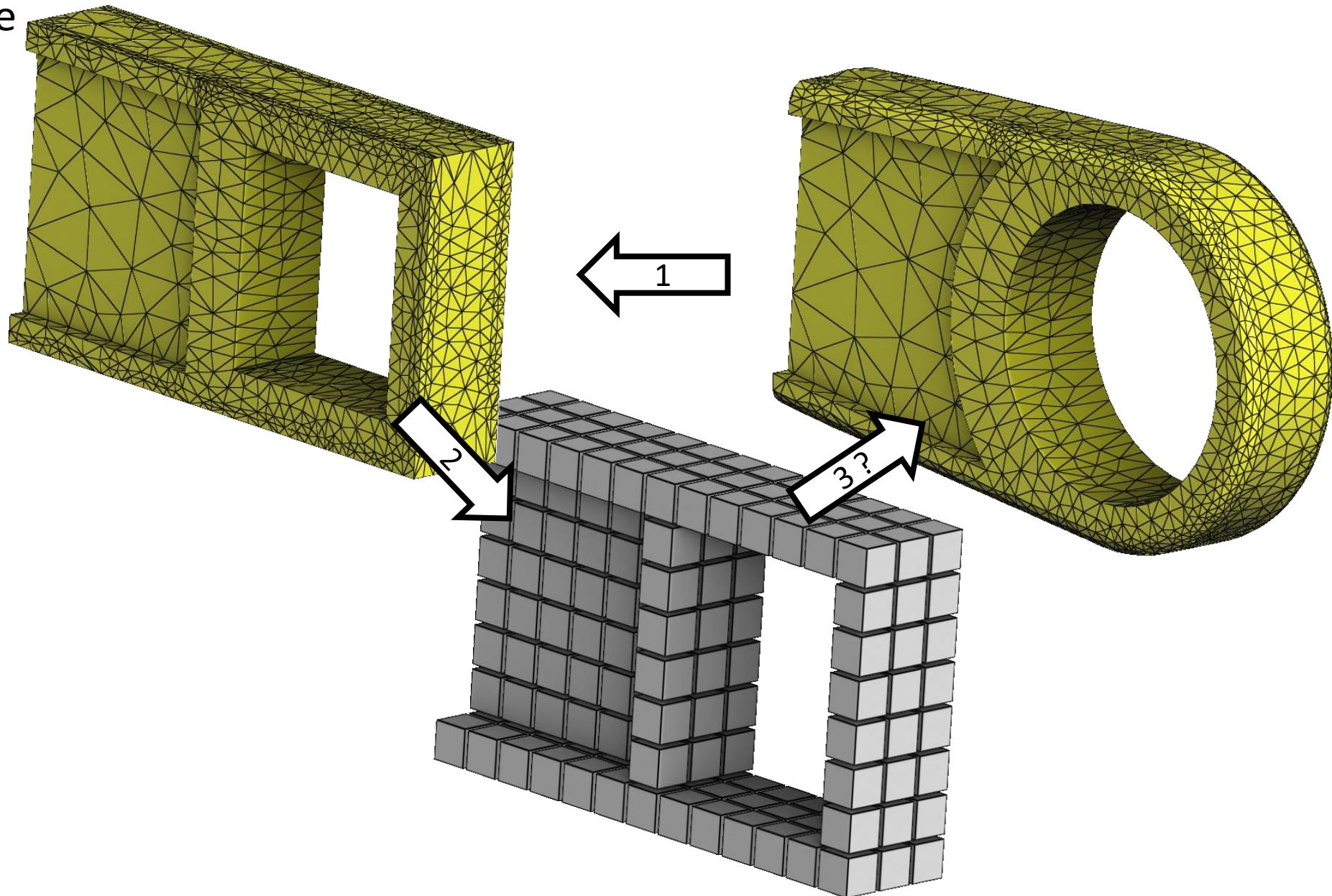


### 3 - Inversion



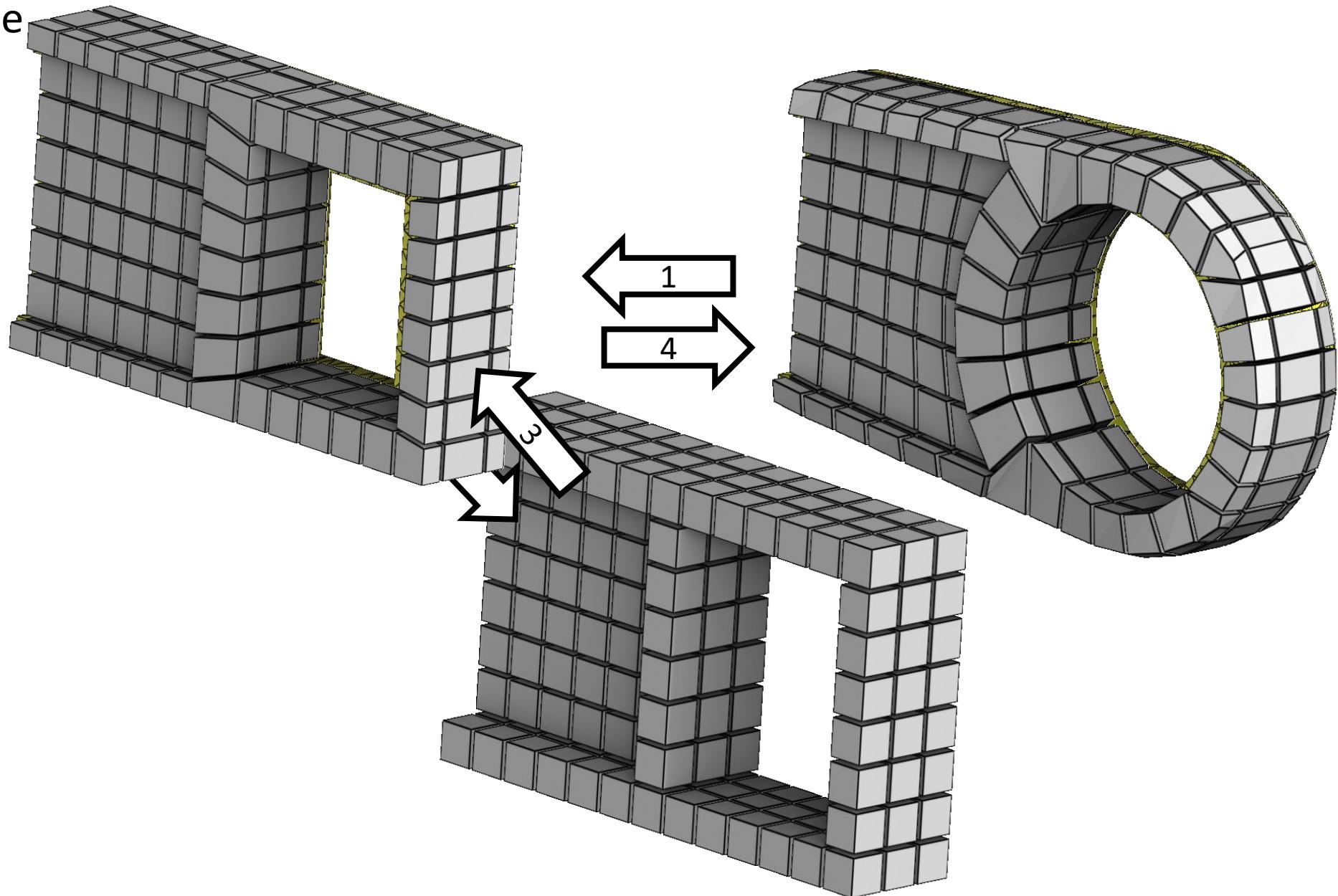
### 3 - Inversion

#### a. Principle

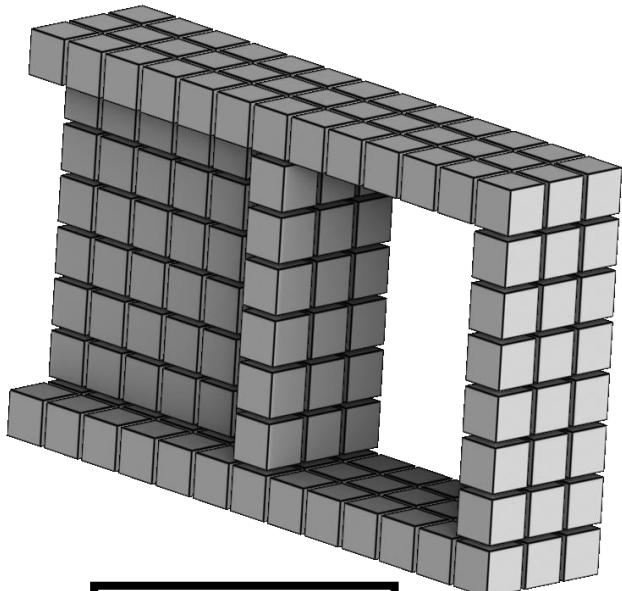


### 3 - Inversion

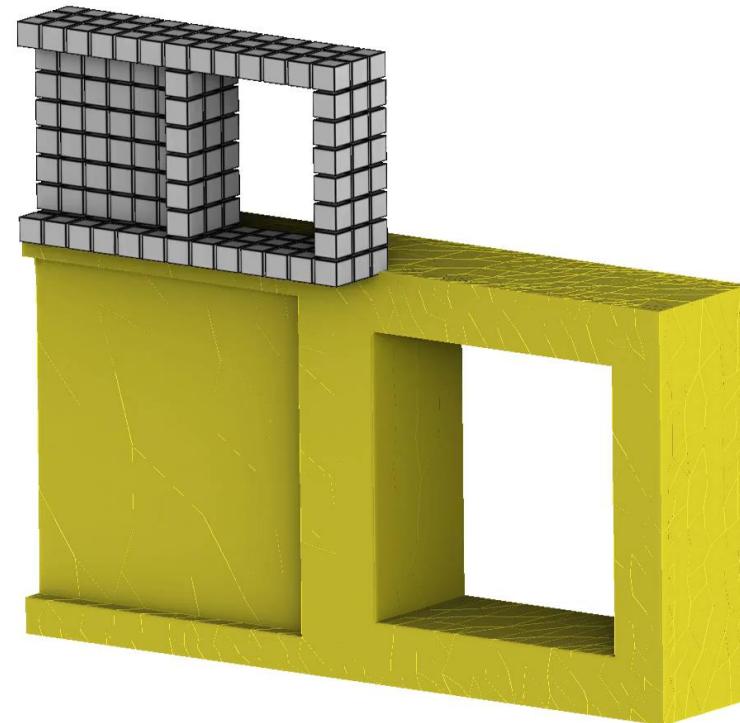
#### a. Principle



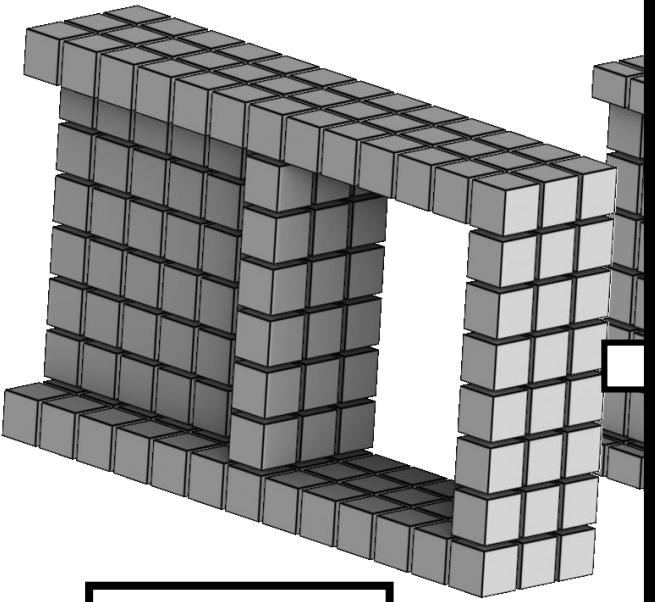
### 3 - Inversion b. Solving



Polycube

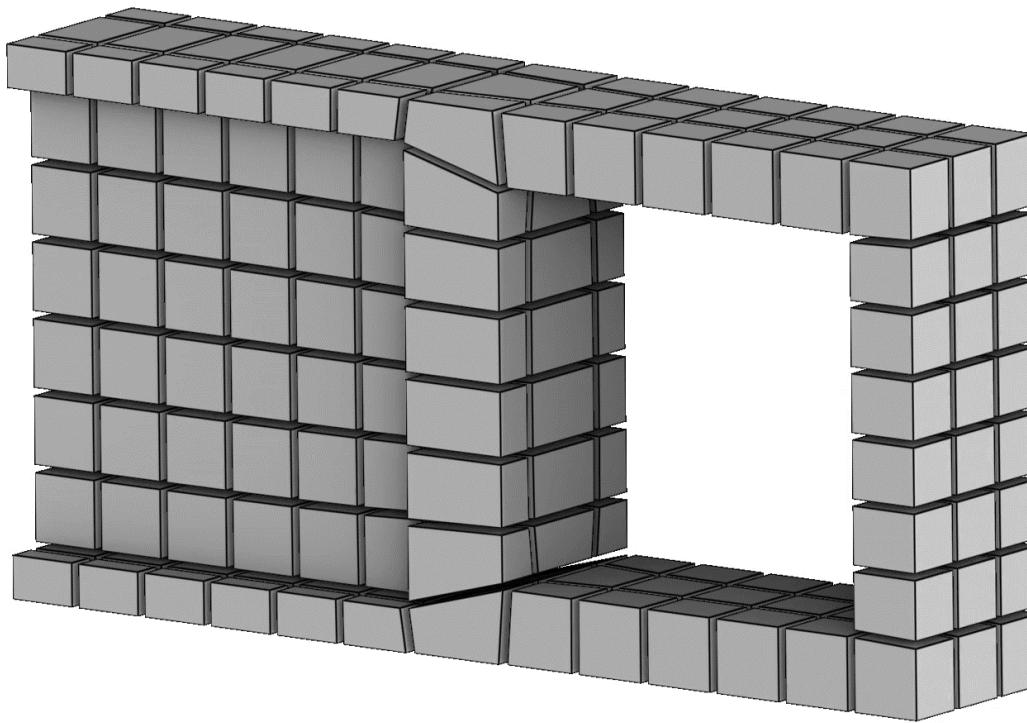


### 3 - Inversion b. Solving

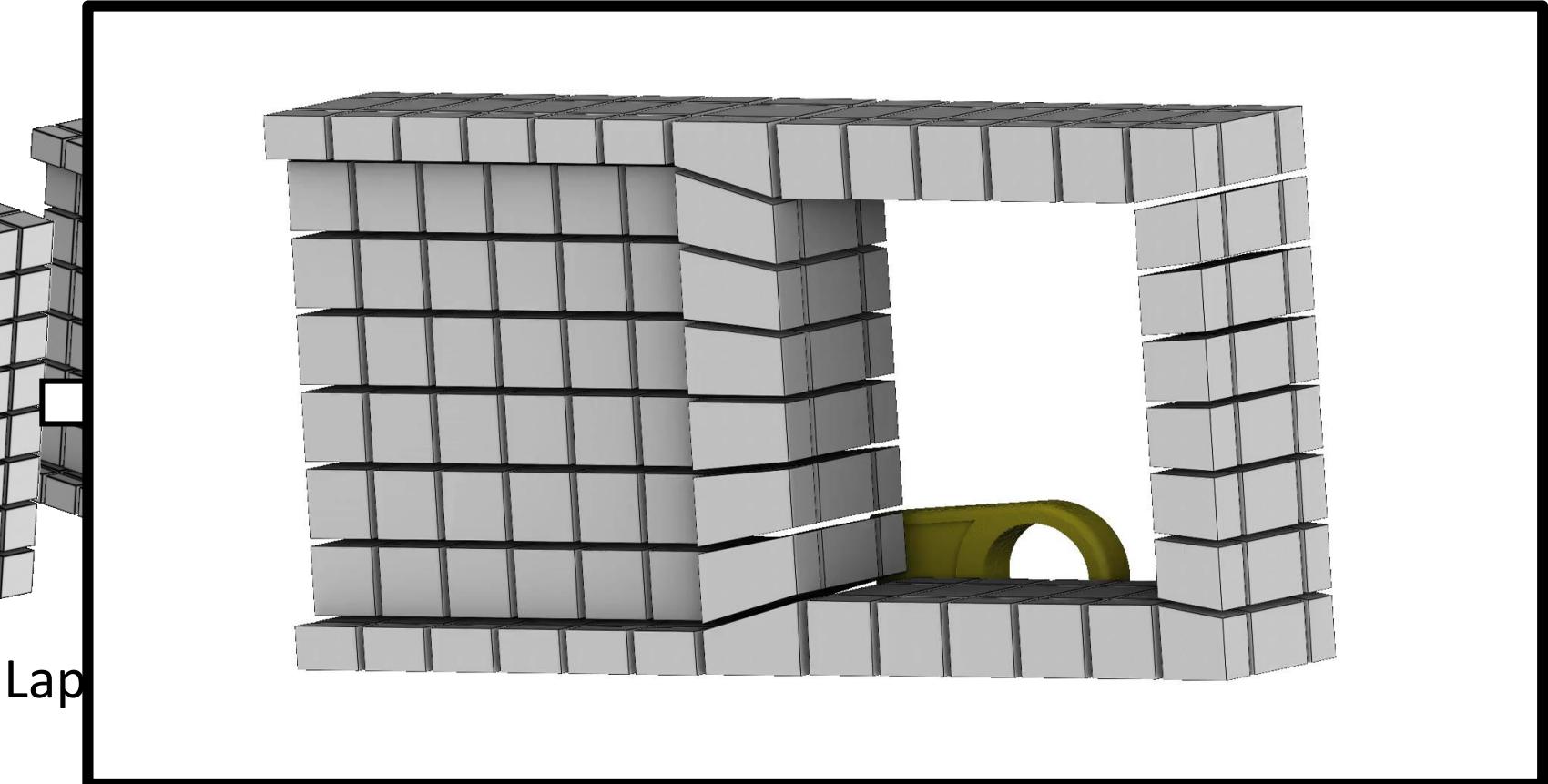
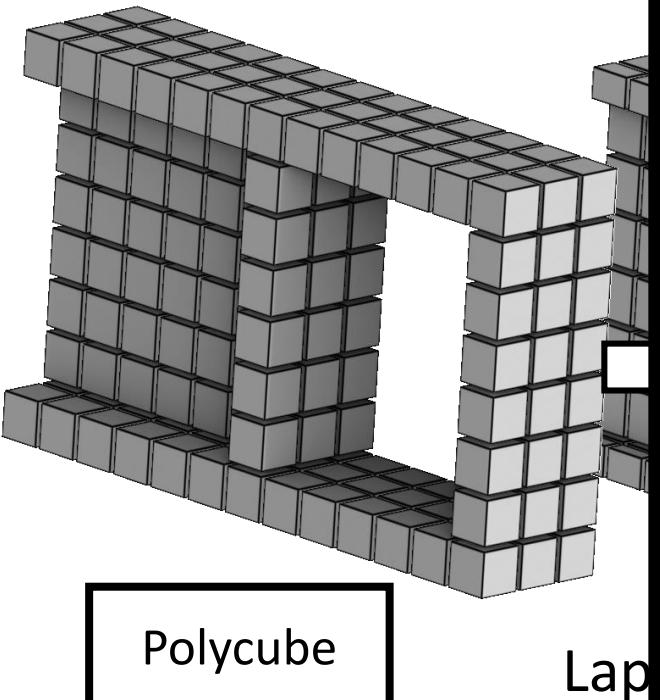


Polycube

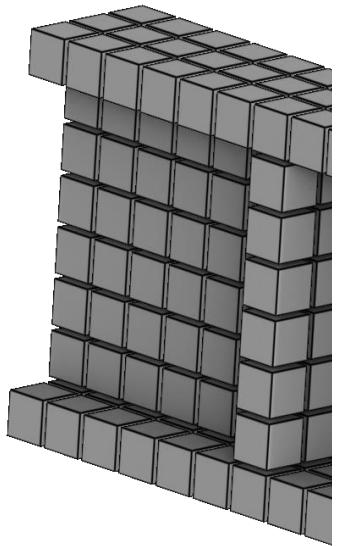
Lap



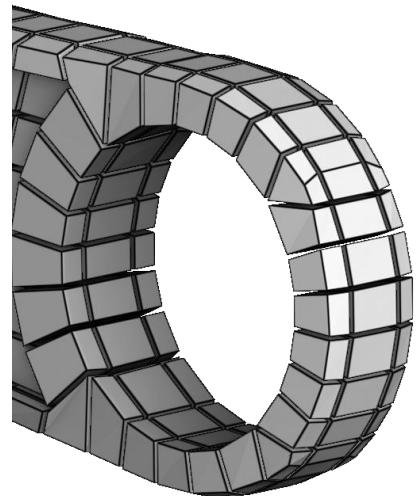
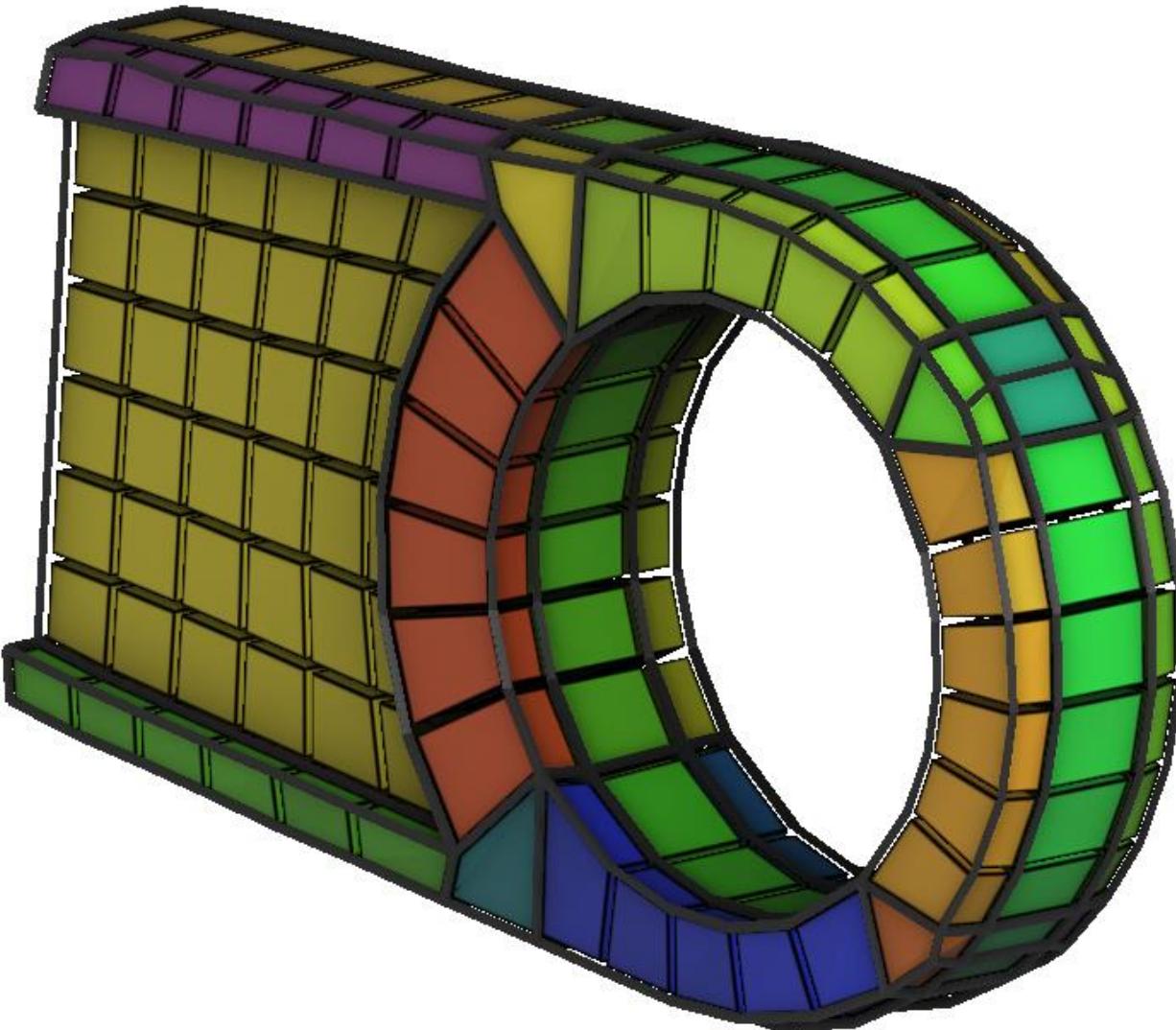
### 3 - Inversion b. Solving



### 3 - Inversion b. Solving



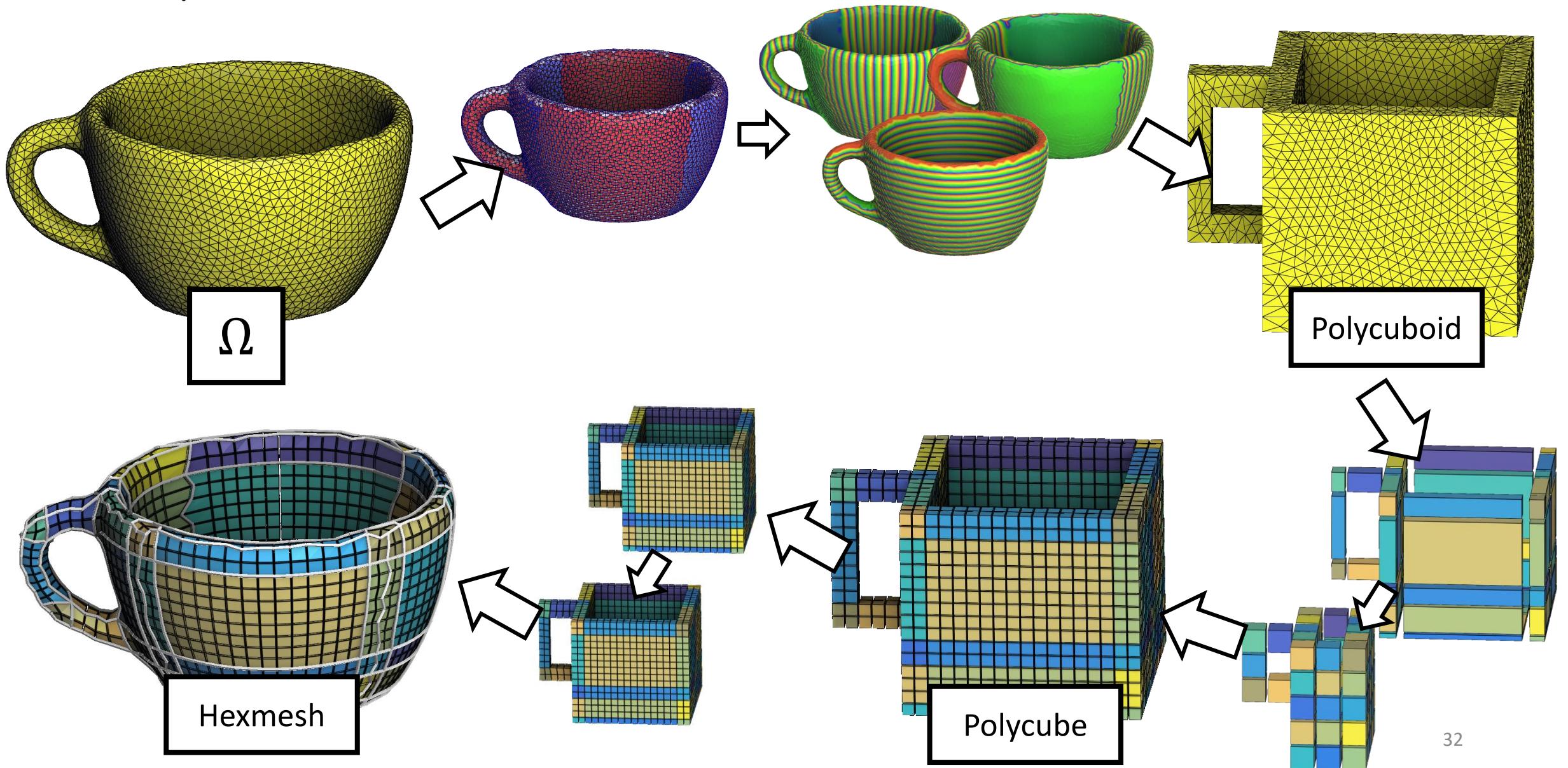
Polycube



Hexmesh

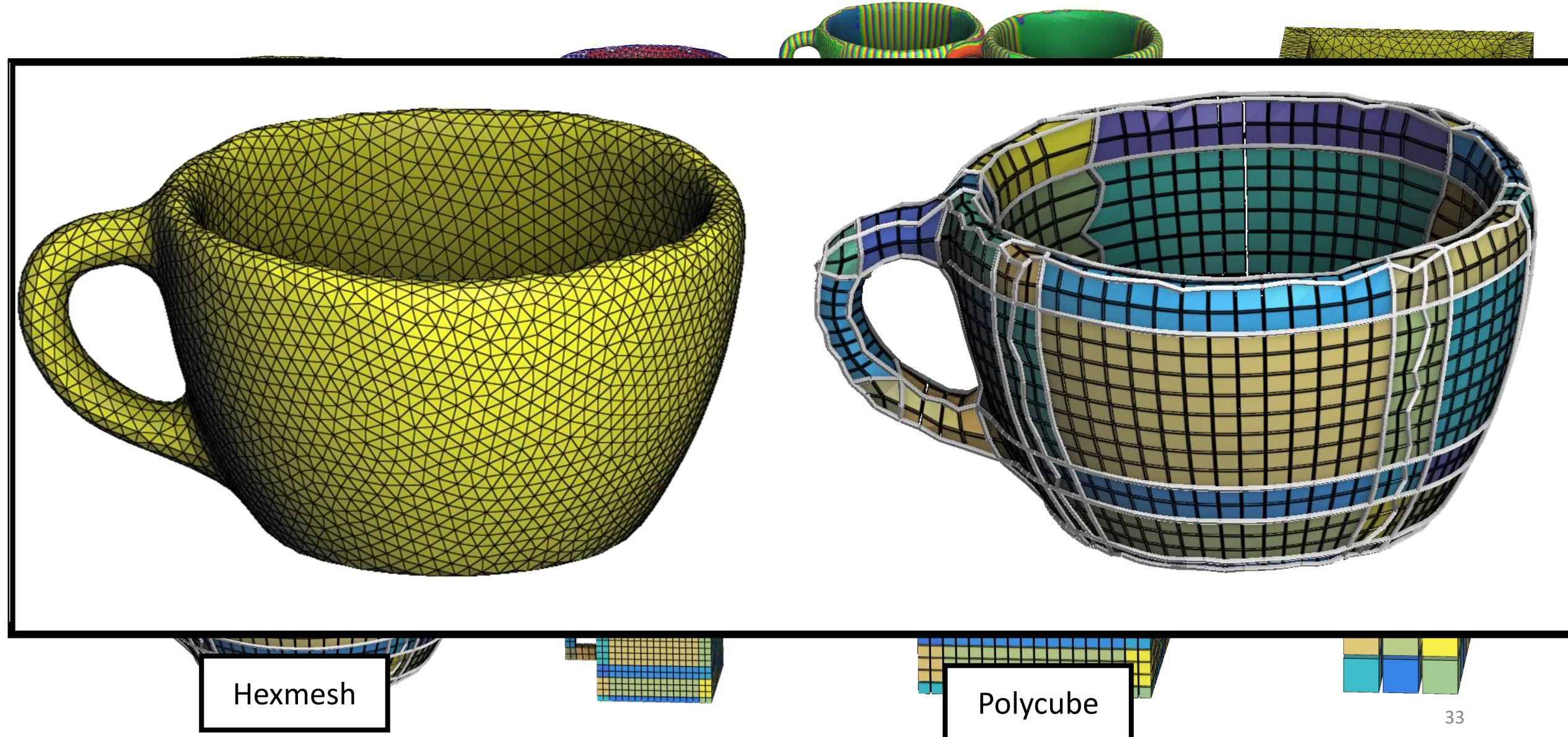
## 4 – Discussion et résultats

### b. Recap



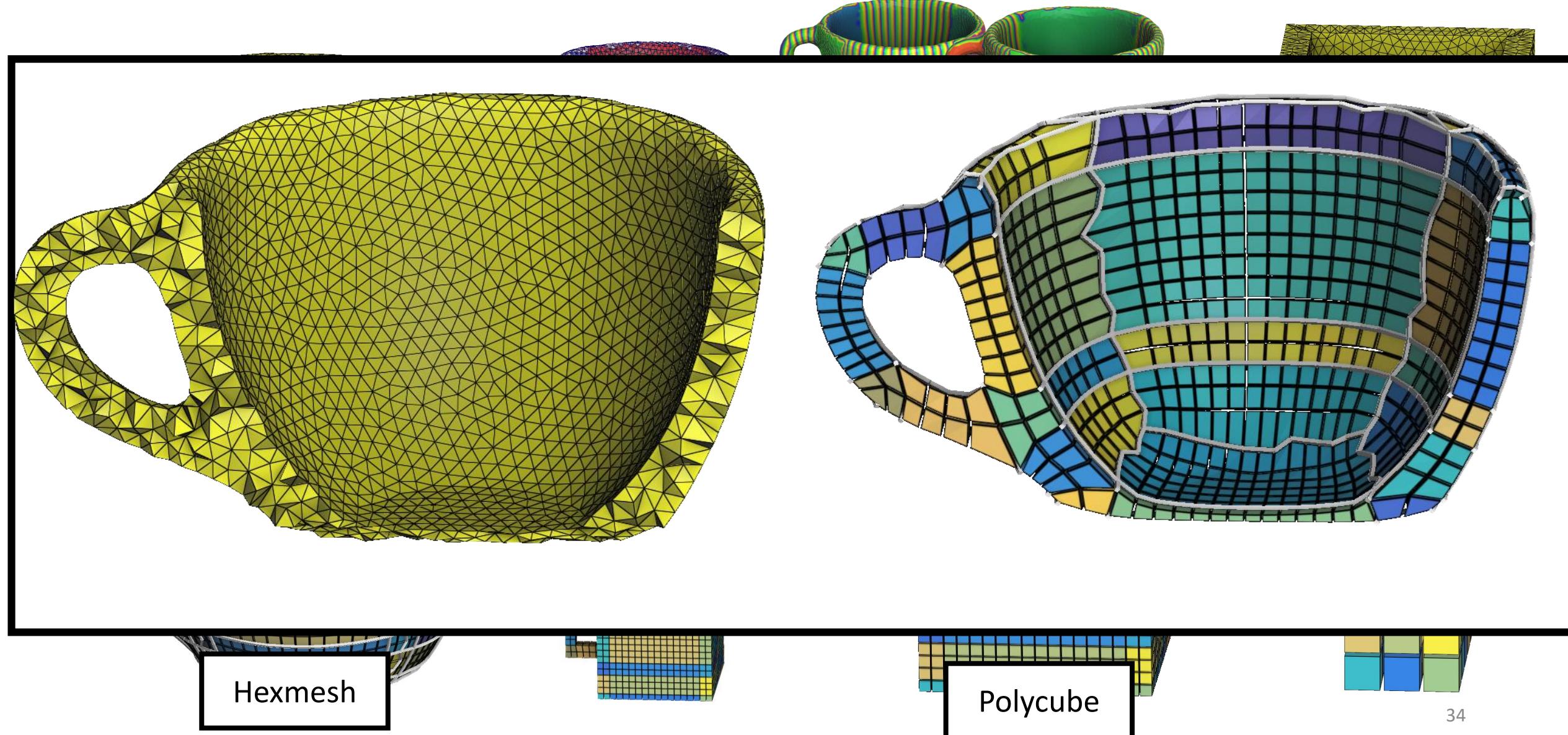
## 4 – Discussion et résultats

### b. Recap



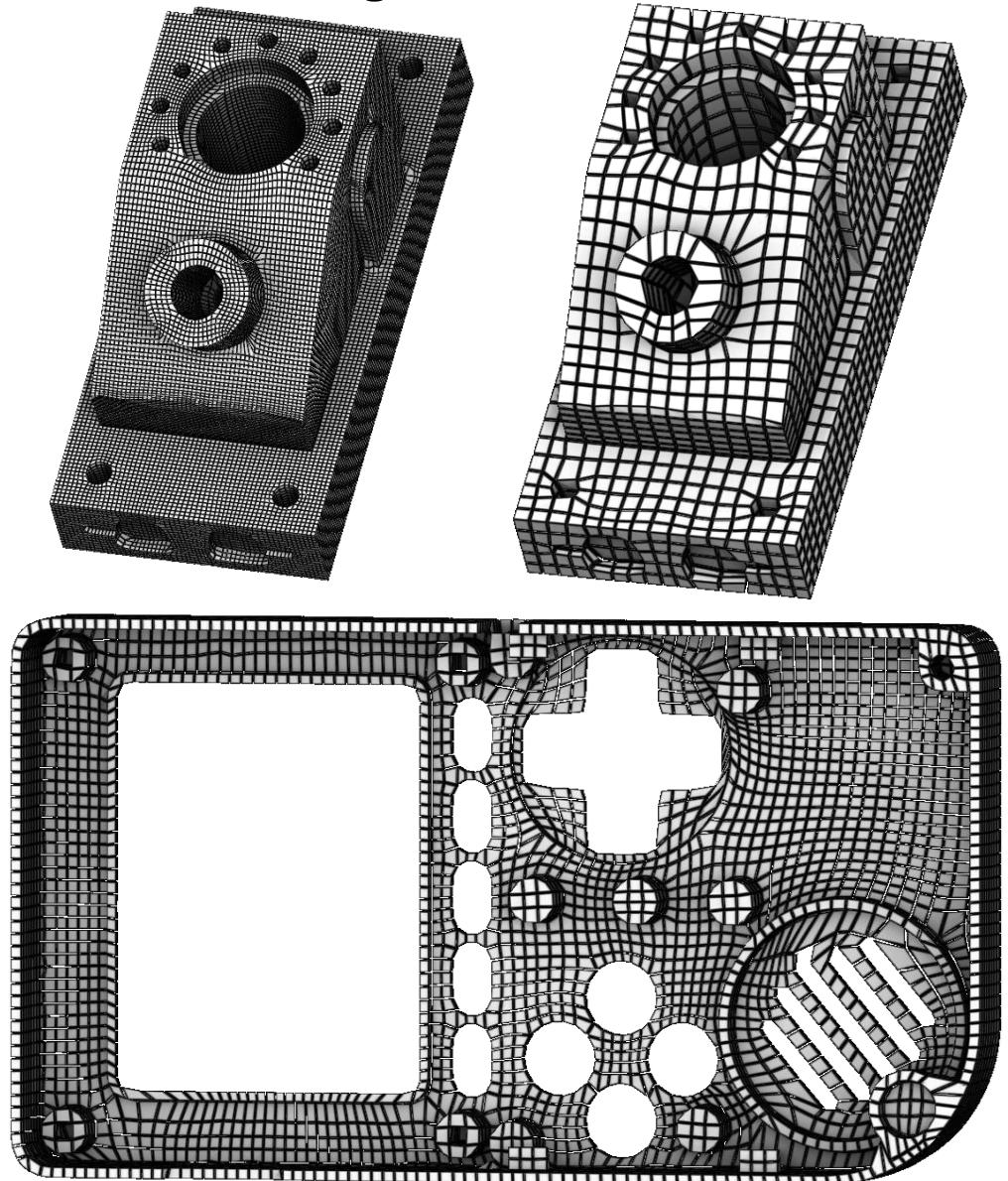
## 4 – Discussion et résultats

### b. Recap



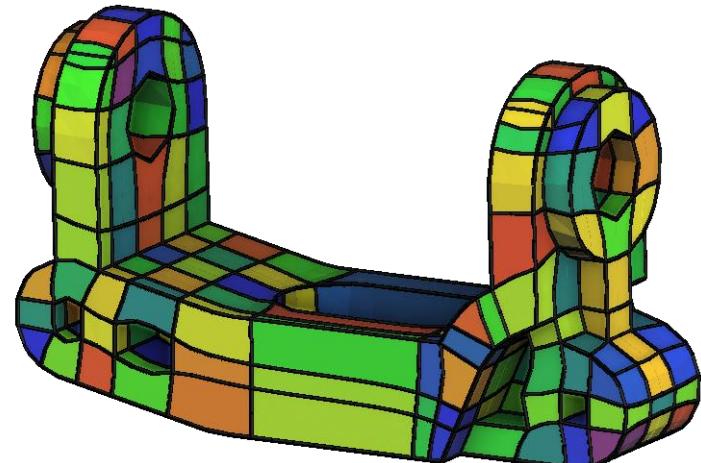
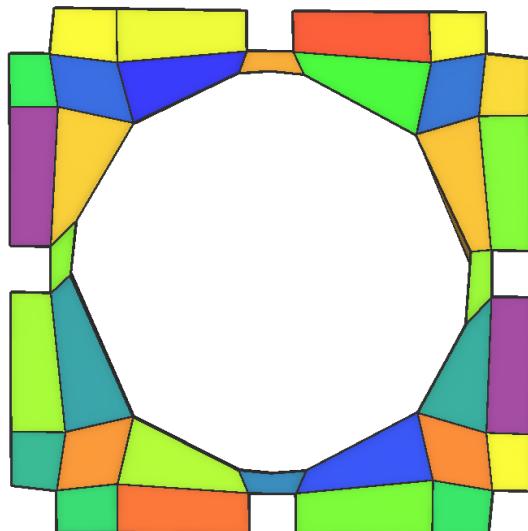
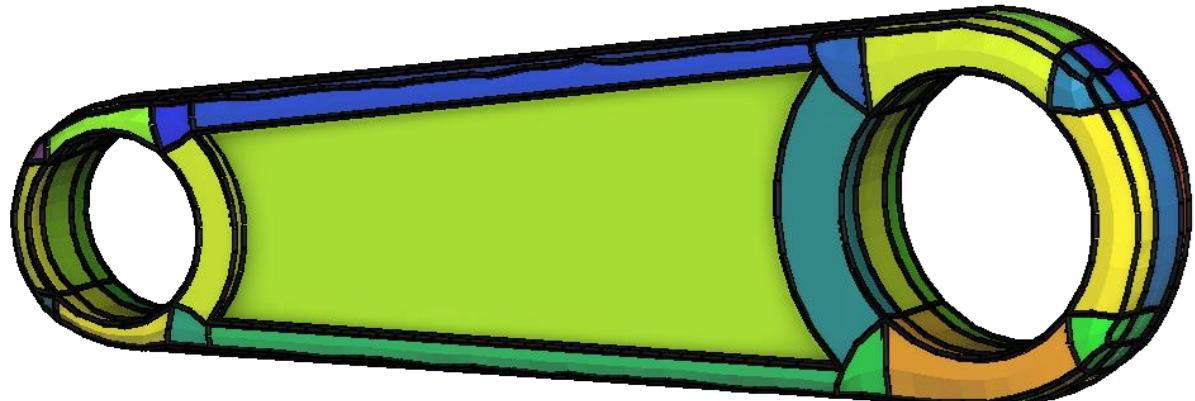
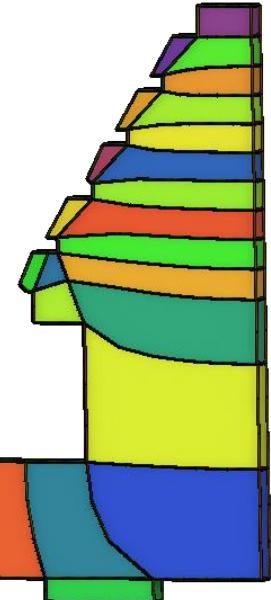
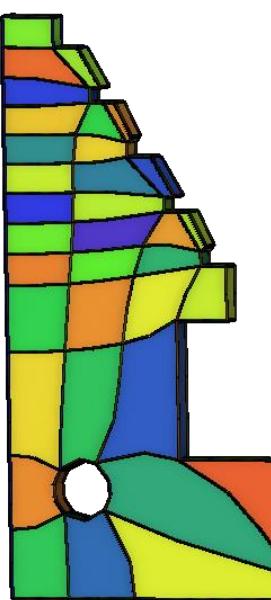
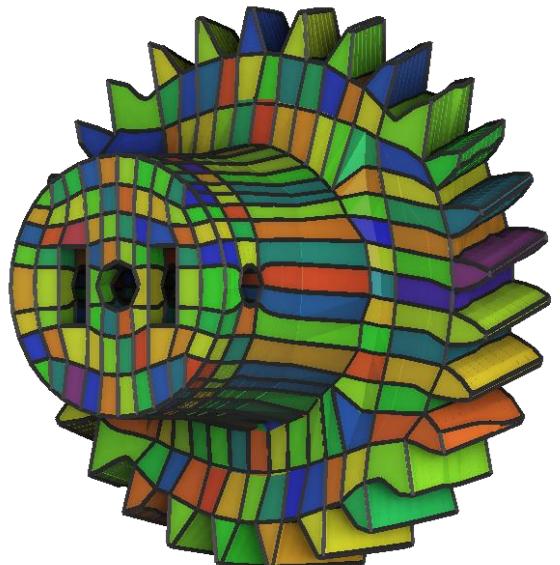
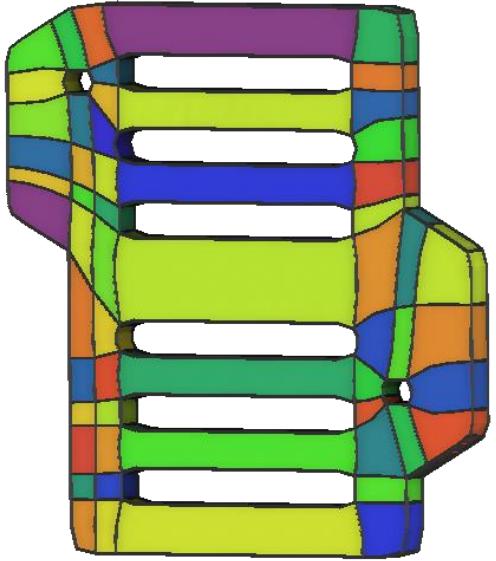
## 4 – Discussion et résultats

### b. Hex-Meshing



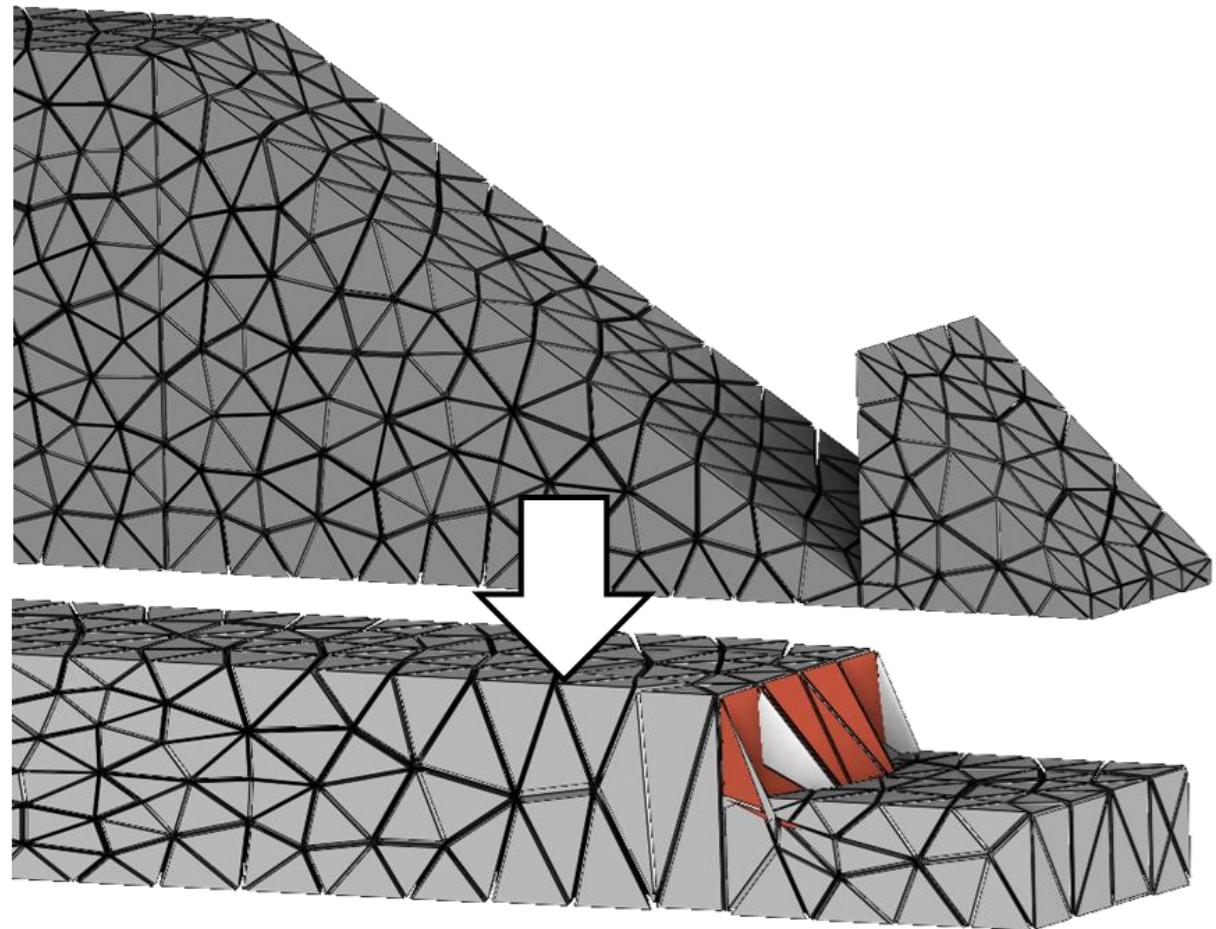
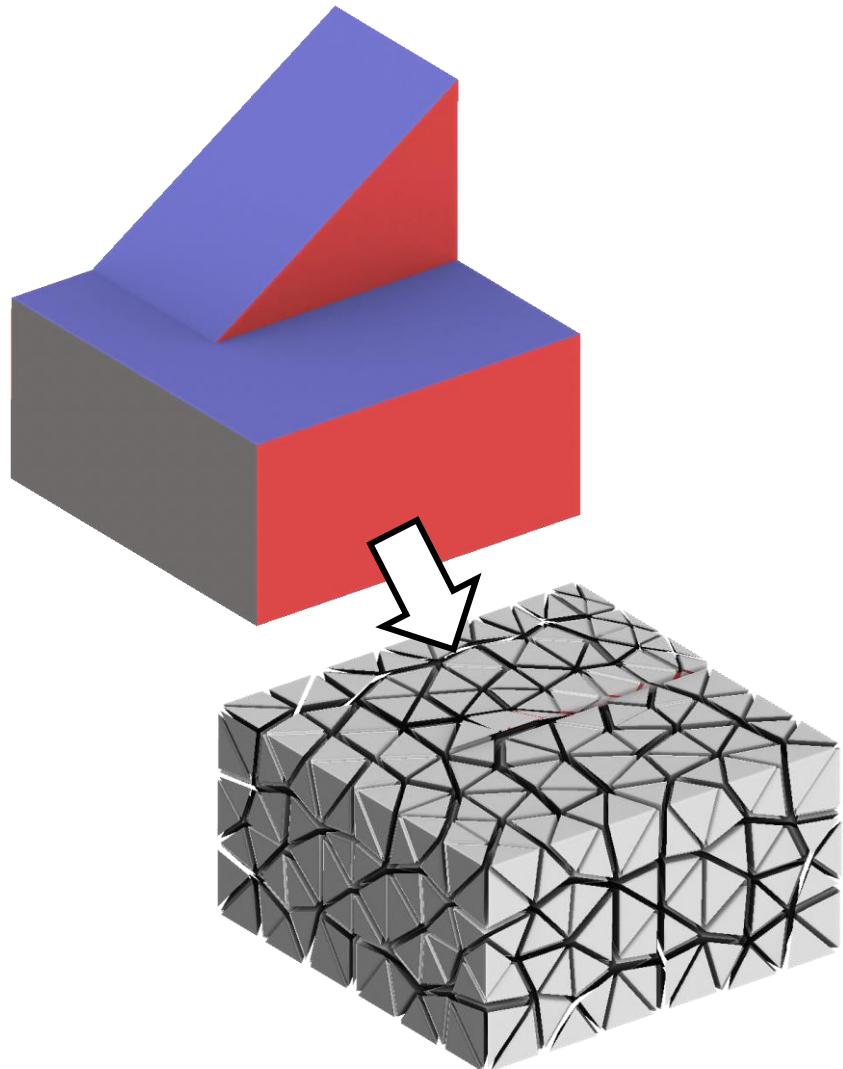
## 4 – Discussion et résultats

### c. Robustness and coarse bloc decomposition



## 4 – Discussion et résultats

### c. Weakness



Merci pour votre attention

